

Trigger systems of the LHC experiments

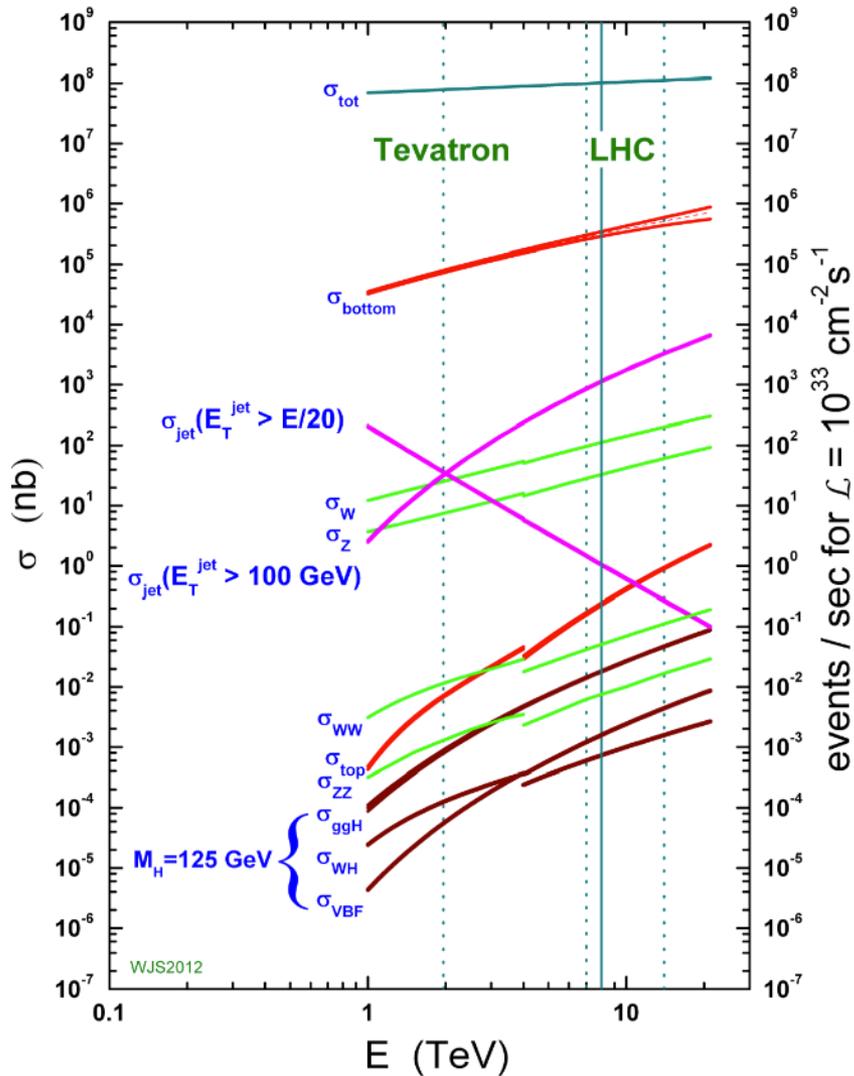
Present systems and upgrade plans

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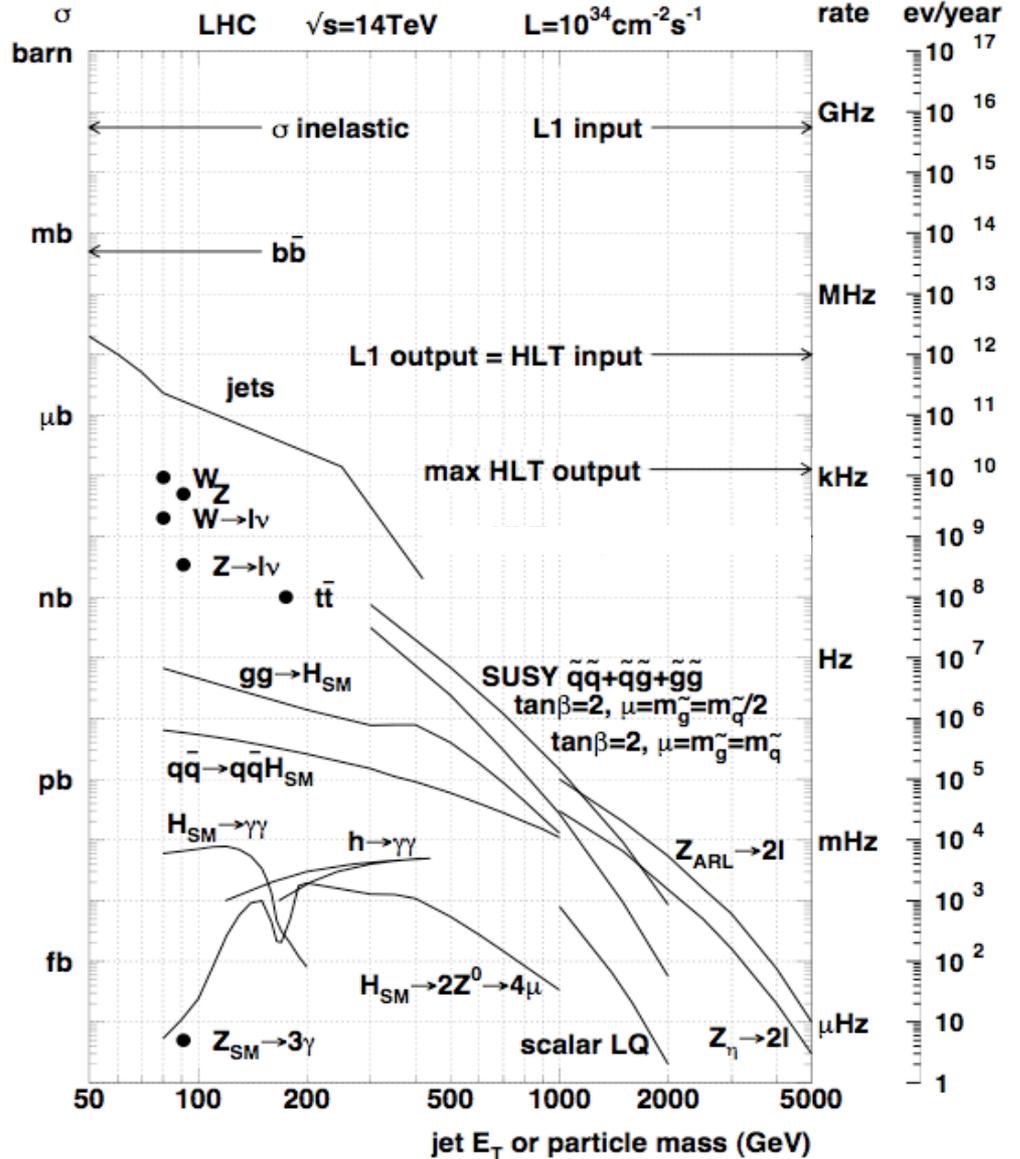
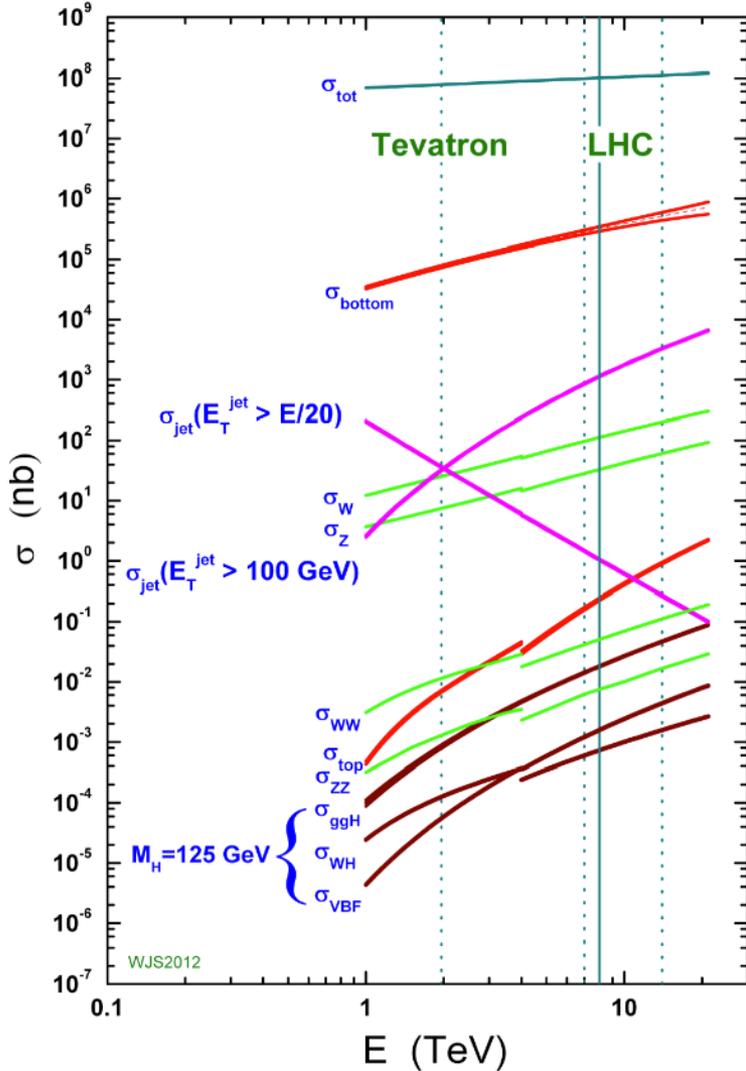
rates of processes at LHC

proton - (anti)proton cross sections



rates of processes at LHC

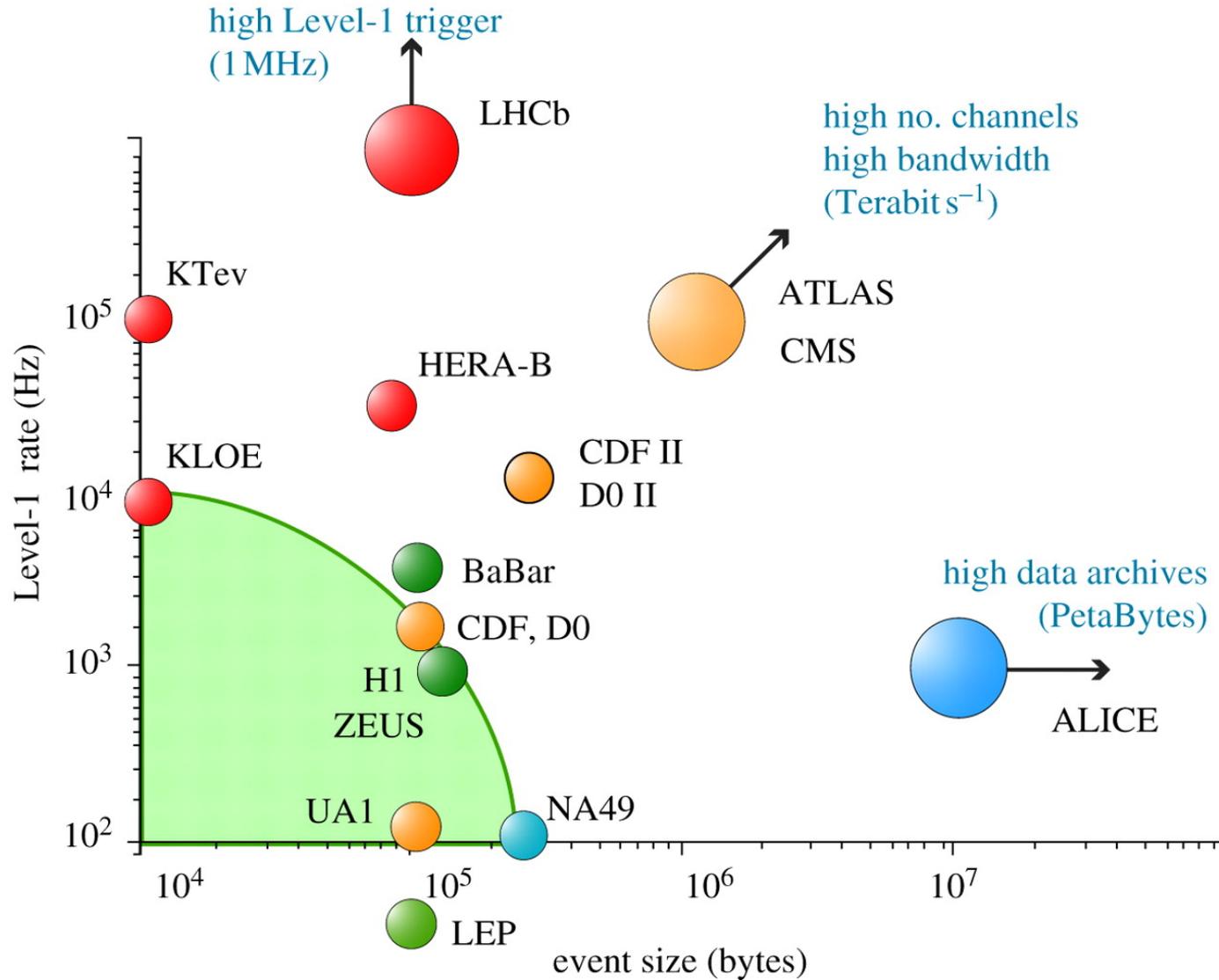
proton - (anti)proton cross sections



data selection challenges at hadron colliders

- high background rates
 - intrinsic problem of hadron colliders
- interesting events make up tiny fraction
- cutting hard on transverse momentum → signal loss
- sophisticated rate reduction methods needed

Trigger rates and data sizes



Differences between LHC experiments

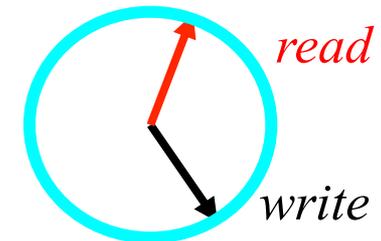
- **ATLAS and CMS: investigate particles at energy frontier**
 - high data rates and large event sizes

- **LHCb: precision studies of b-physics processes**
 - very high statistics needed
 - moderate event size

- **ALICE: heavy-ion collisions and studies of quark-gluon plasma**
 - collision rate much lower than for proton-proton collisions
 - very high multiplicities → very big event sizes

Hardware trigger: the idea

- read out some parts of detector at full bunch-crossing rate
 - possibly at reduced granularity
- these data allow a first guess if event is interesting
- if yes: “Level-1 Accept” → read out everything and take a closer look
 - in “High-Level Trigger” computer farm
- constraint: data must still be available in on-detector memory (“pipeline”) → “latency”



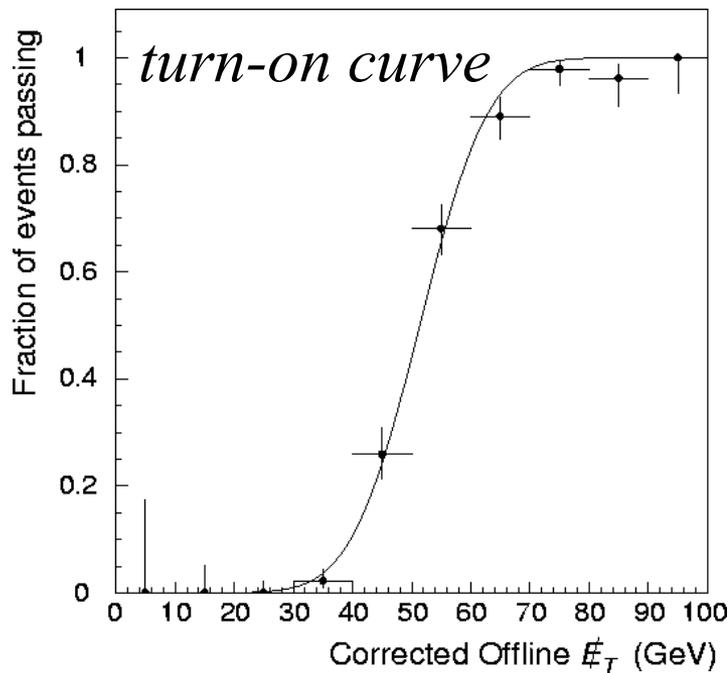
Why a hardware trigger?

- Ideal: read out everything
 - read out detector data for every “bunch crossing”: every 25 ns, so read out at 40 MHz
 - reconstruct events using all detector data in computers
 - discard data without interest before writing to tape

Why a hardware trigger?

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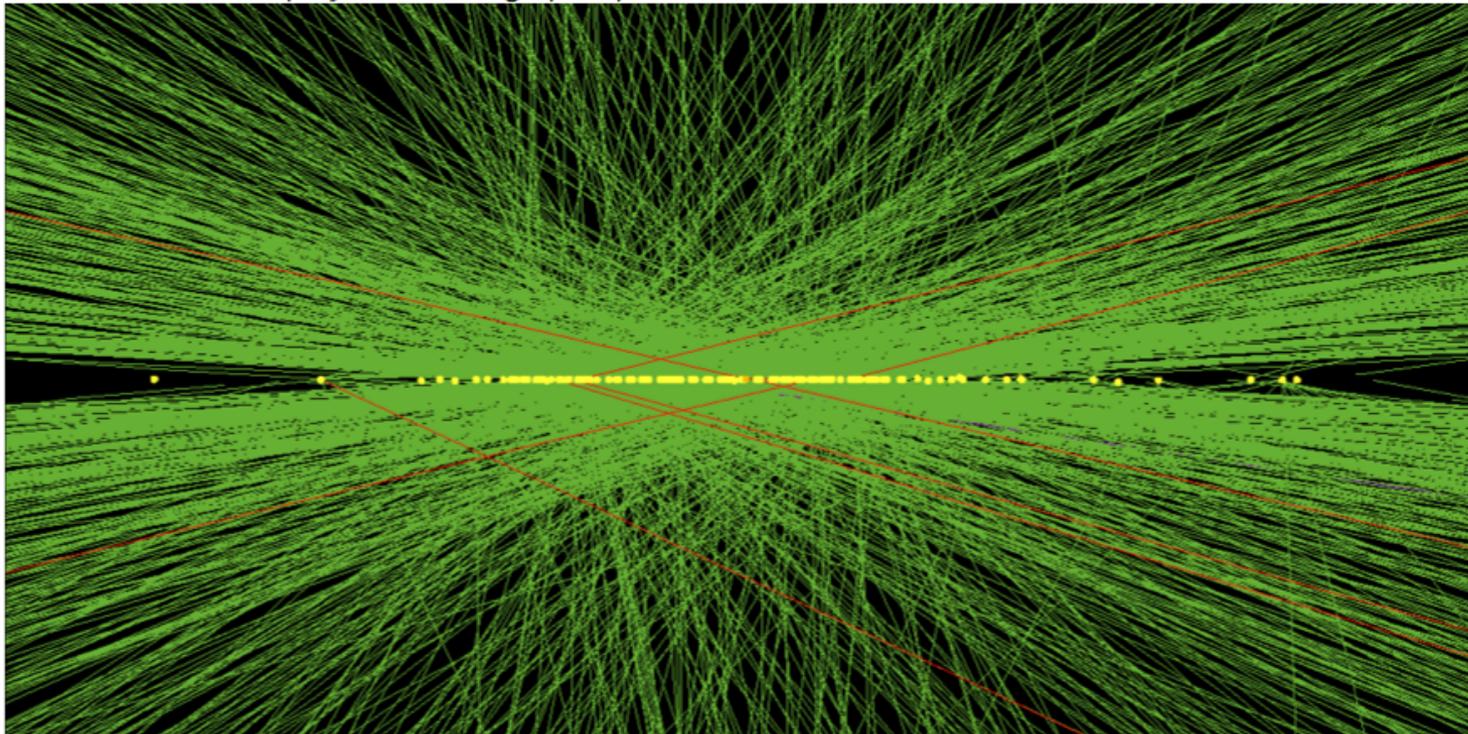
hardware trigger based on reduced information has

- *worse momentum resolution*
- *worse particle identification*
 - *electrons / photons*
 - *electrons / jets*

Why a hardware trigger?

- Ideal: read out everything
 - read out detector data for every “bunch crossing”: every 25 ns, so read out at 40 MHz
 - reconstruct events using all detector data in computers
 - discard data without interest before writing to tape

Simulated event display with average pileup of 140



pileup

*about 50 - 60
in 2017*

*140 – 200 at
High-Lumi LHC*

*need full
resolution to
resolve vertices!*

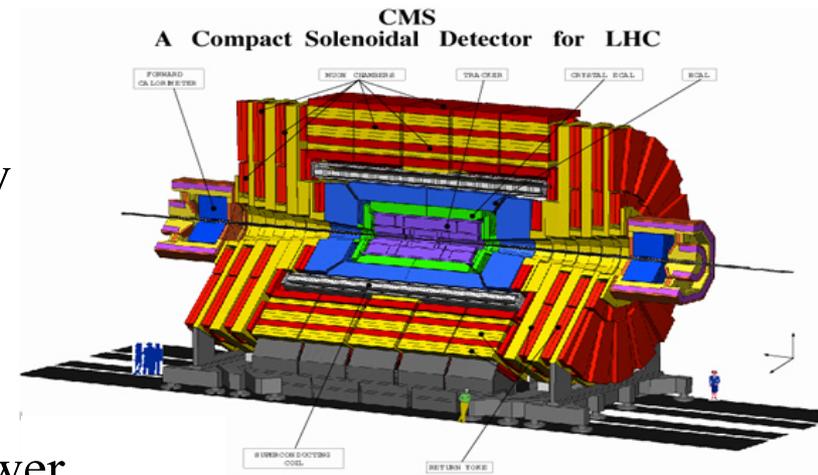
Why a hardware trigger?

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■ Why not work without hardware trigger?

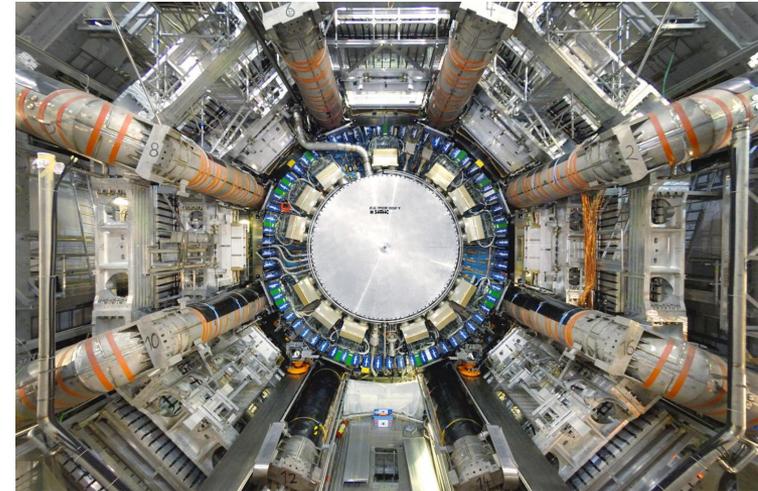
- need very big computer farms (money problem)
- *but also:*
- have to get all data out from detector
- have to supply detector with much power
- not only money problem but resolution degradation due to amount of material in detector (“copper tracker”)



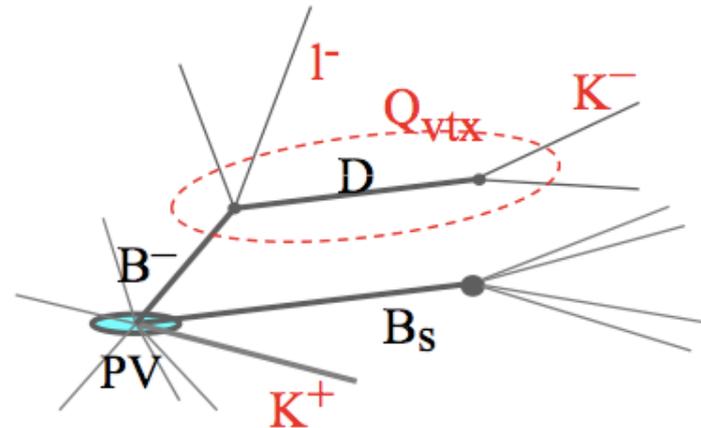
ATLAS and CMS

- *similar approach in both experiments:*
- both use data from muon systems and calorimeters
 - in reduced resolution
- both read out tracker only in case of “Level-1 Accept”
- similar latency (2.5 - 4 μ s)

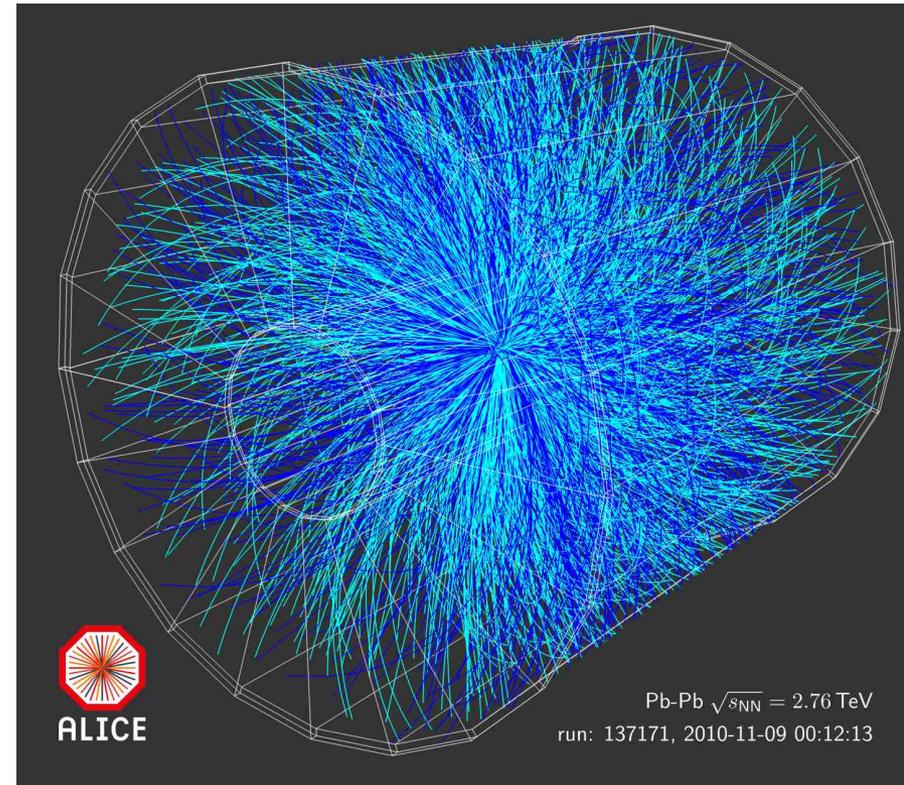
- *minor differences:*
- ATLAS uses different muon detectors for trigger (RPCs and TGCs) and precision data (Monitored Drift Tubes and CSCs)
 - Resistive Plate Chambers, Thin Gap Chambers, Cathode Strip Chambers
- CMS uses same muon detectors for both trigger and data
- at “Level-1 Accept”, ATLAS reads out “Regions of Interest” while CMS reads out full detector



- specialized for studying b-physics
- forward detector only
 - differently from the “ 4π ” geometry of ATLAS, CMS and ALICE
 - \rightarrow smaller detector and smaller data volume
- needs very good vertex resolution for resolving b-decays
- events with pileup hard to disentangle \rightarrow luminosity and pileup reduced by LHC
 - by defocussing beams
- since LHC startup: hardware trigger rate 1 MHz



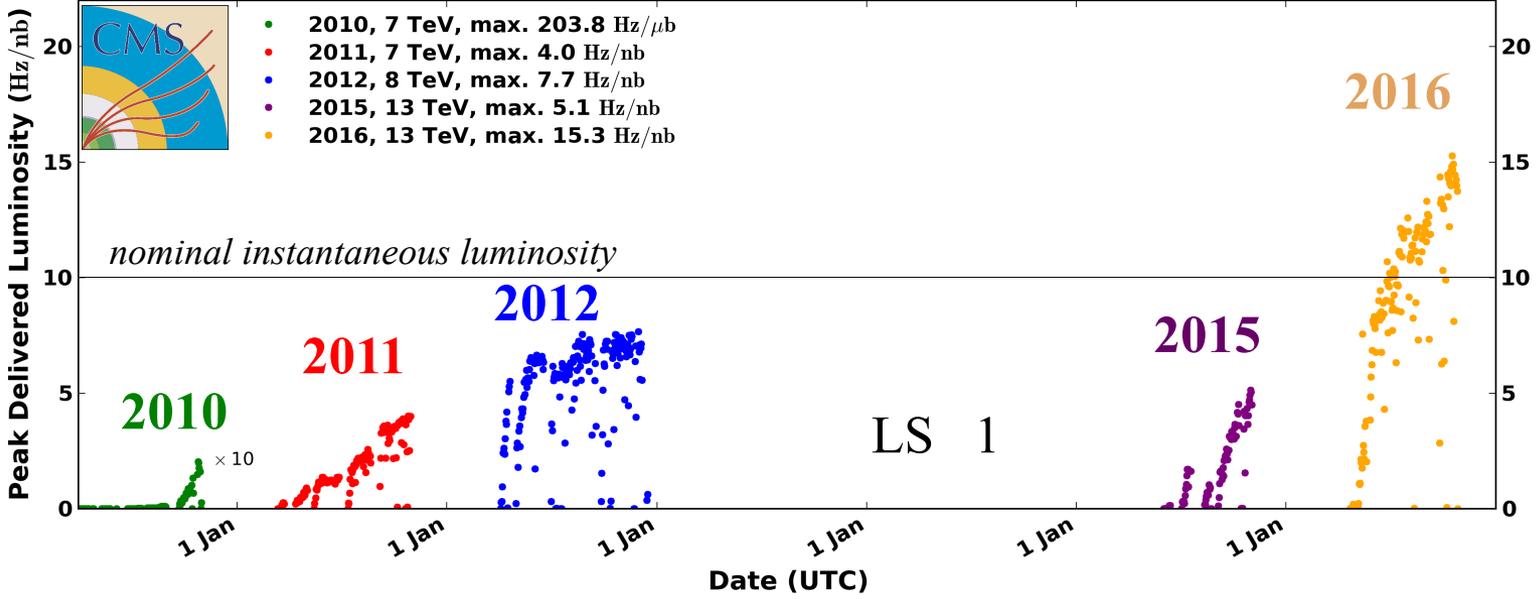
- specialized to observe heavy-ion collisions
 - take proton-proton data also for reference
- luminosity in heavy-ion collisions much lower than for protons
 - $10^{27} \text{ cm}^{-2} \text{ s}^{-1}$ rather than $10^{34} \text{ cm}^{-2} \text{ s}^{-1}$
- enormous complexity of events
 - tens of thousands of tracks per event
- core detector: TPC
 - Time Projection Chamber
 - slow readout → events overlapping in time hard to analyze
 - → “past-future protection”
- multi-layer trigger
 - hardware Level-0, Level-1, Level-2
 - High-Level Trigger computer farm



CMS Peak Luminosity Per Day, pp

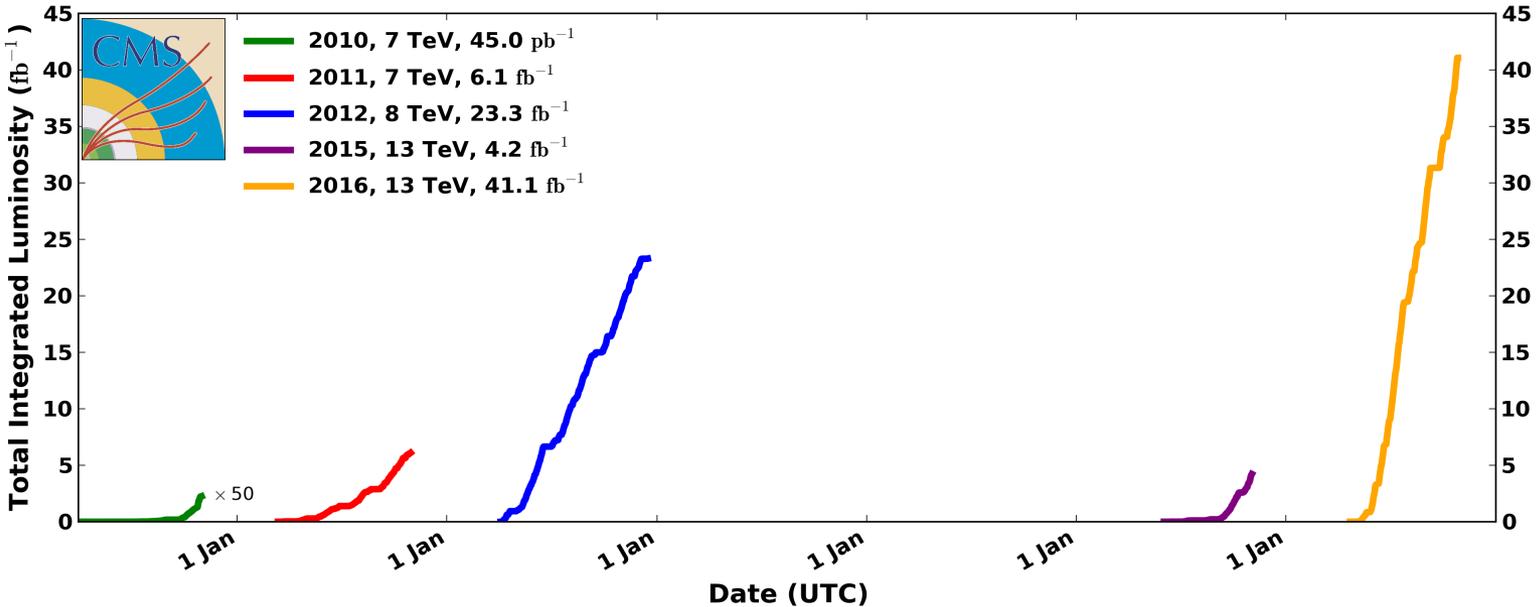
Data included from 2010-03-30 11:22 to 2016-10-27 14:12 UTC

*LHC
luminosity
build-up*



CMS Integrated Luminosity, pp

Data included from 2010-03-30 11:22 to 2016-10-27 14:12 UTC



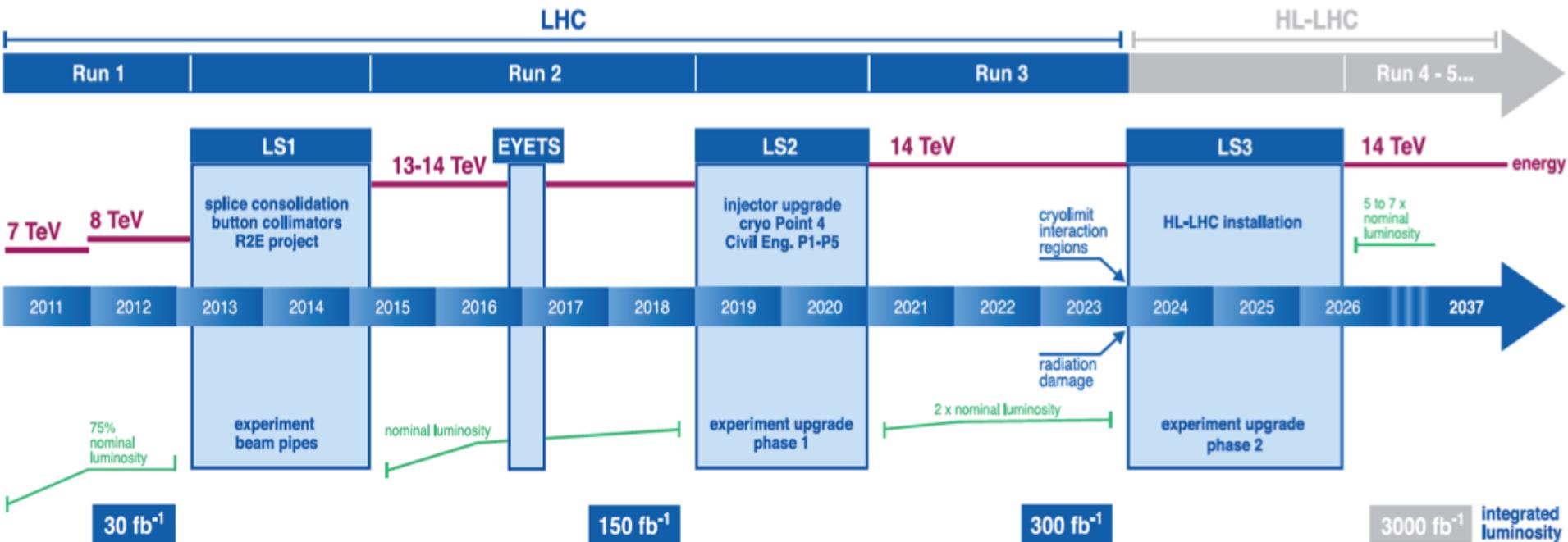
LHC is evolving

- “Run 1” at lower than design energy
 - 8 TeV instead of 14 TeV collision energy
- now almost at design energy
 - 13 TeV collision energy
- luminosity has been steadily going up
 - now exceeding design goal of $10^{34} \text{ cm}^{-2} \text{ s}^{-1}$
- design goal for High-Luminosity LHC:
 - luminosity: 5 to $7.5 \cdot 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$
 - pileup: 140 to 200
- to make use of improved accelerator performance, detectors also have to evolve

LHC upgrade schedule

“Runs” interrupted by “Long Shutdowns” (“LS”)

LHC / HL-LHC Plan



ATLAS and CMS current upgrades

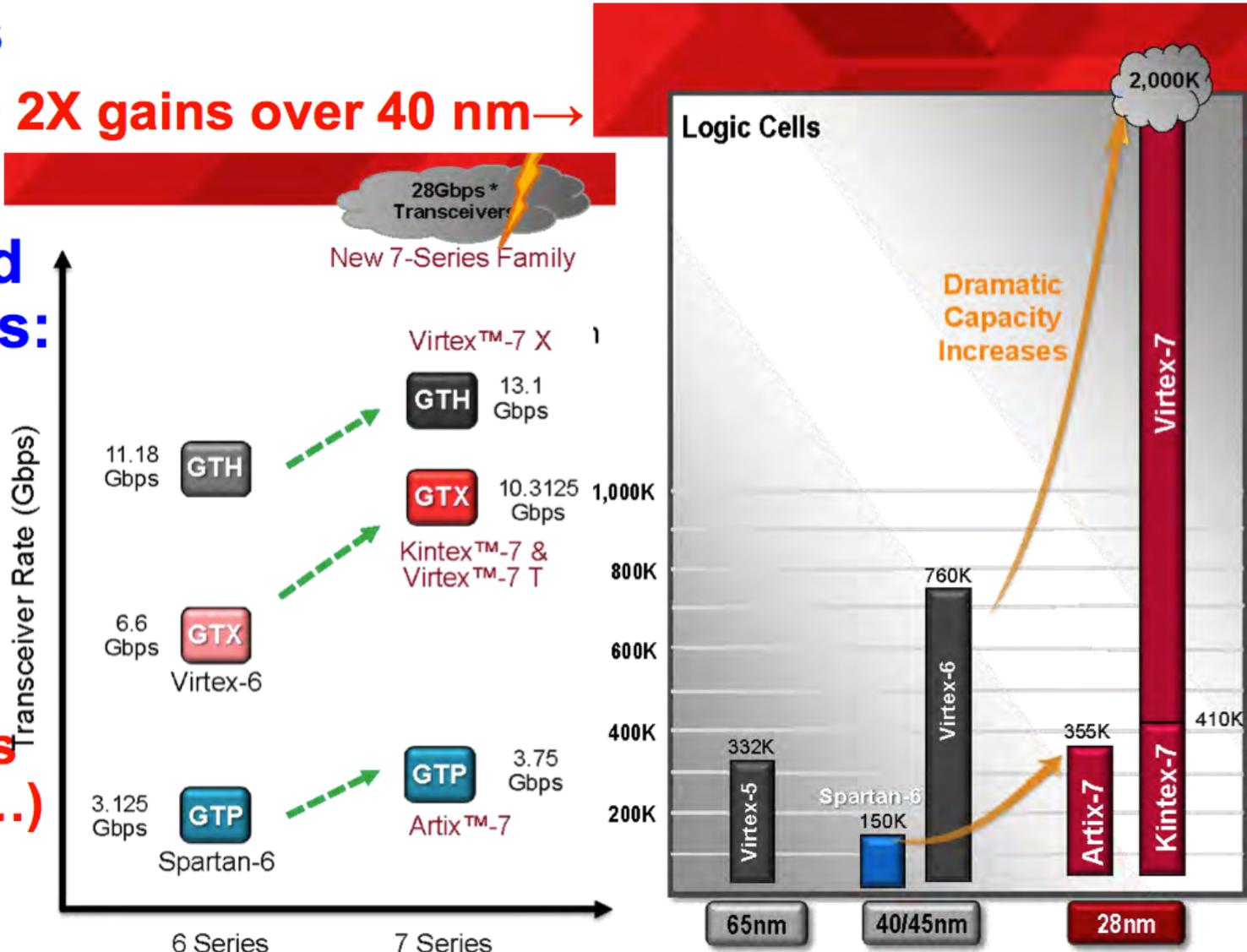
- electronics gets quickly obsolescent
 - hard to maintain, difficult to purchase old components for repairs
- getting more functionality into bigger chips allows to increase performance, reduce size and improve reliability
 - fewer points of failure
- during LS1, ATLAS and CMS started switching from VME-based to TCA-based electronics
 - ATCA for ATLAS, μ TCA for CMS
- replacing galvanic connections by optical fibers \rightarrow higher data rates, better reliability, smaller form factors
 - but does not come for free: (de)serialization needs extra latency!
 - so far, have to fit into 2.5 - 4 μ s latency budget!

Logic Cells

➤ **28 nm: > 2X gains over 40 nm** →

On-Chip High Speed Serial Links:

➤ **Connect to new compact high density optical connectors (SNAP-12...)**



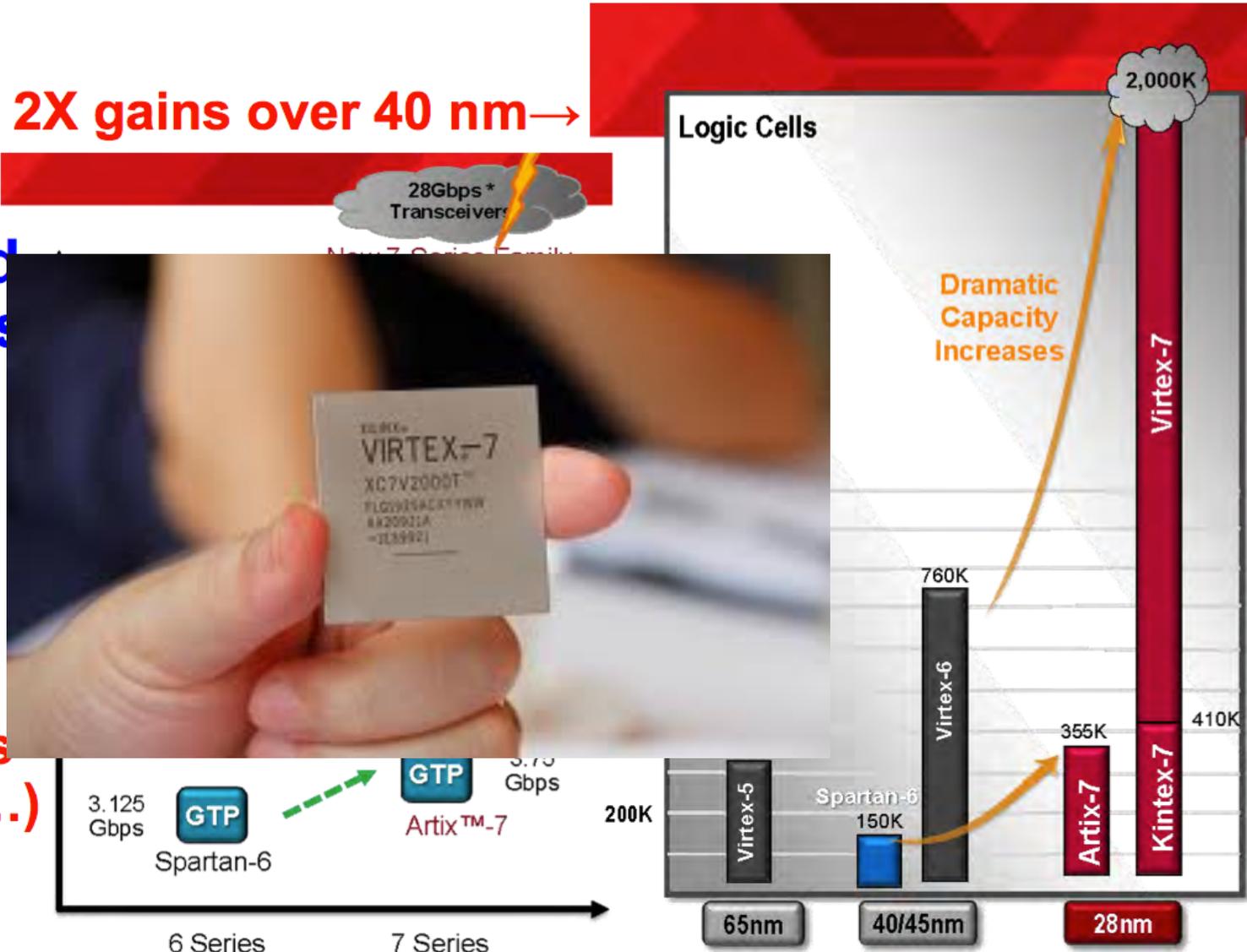
Progress in FPGAs

Logic Cells

➤ **28 nm: > 2X gains over 40 nm** →

On-Chip High Speed Serial Links

➤ **Connect to new compact high density optical connectors (SNAP-12...)**



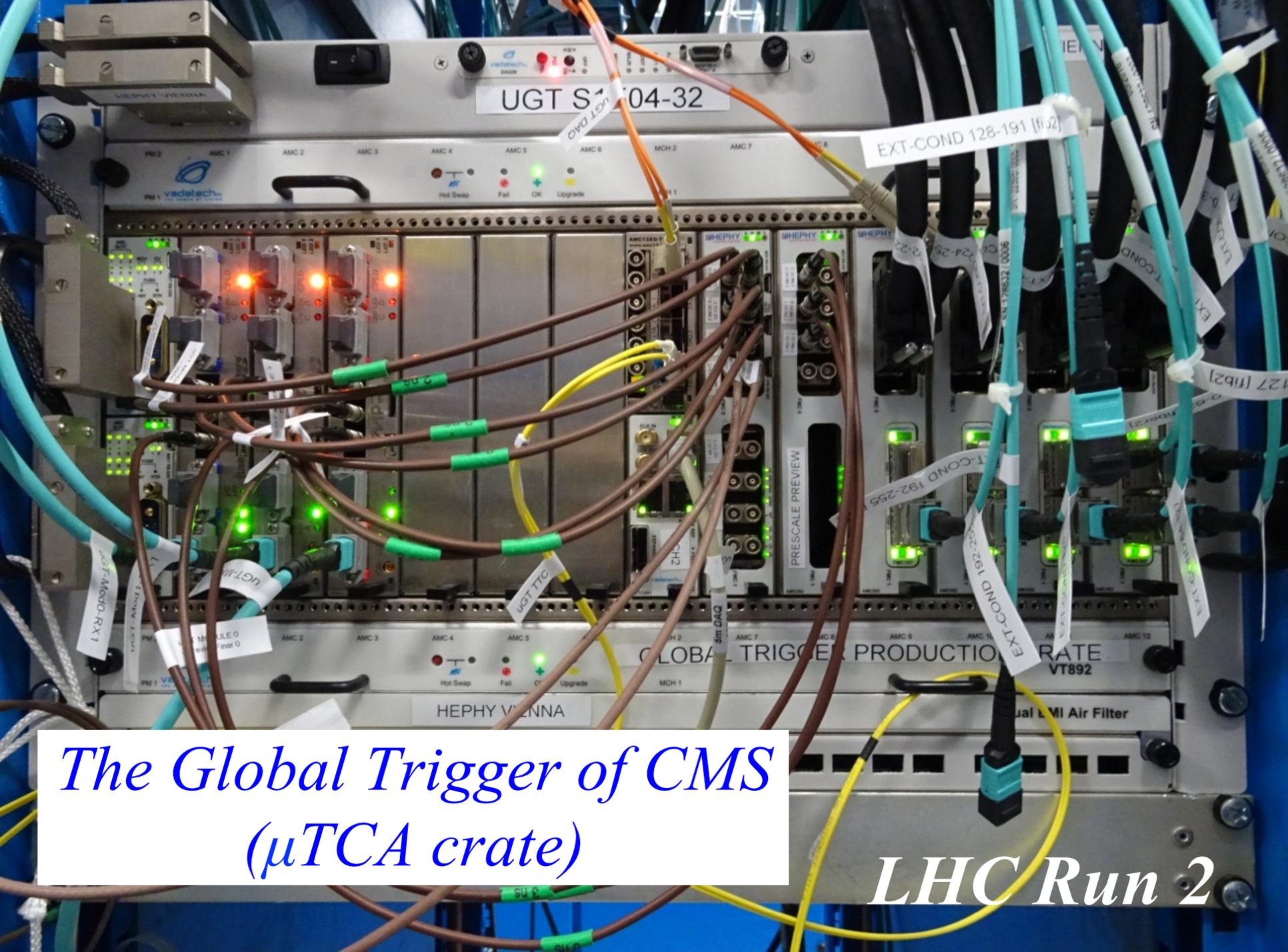
FPGA trigger code example

example: calculation of invariant mass of two objects

```

20
21 library ieee;
22 use ieee.std_logic_1164.all;
23 use ieee.std_logic_unsigned.all;
24 use ieee.std_logic_arith.all;
25
26 use work.gtl_pkg.all;
27
28 entity invariant_mass is
29     generic (
30         >> upper_limit: real := 15.0;
31         >> lower_limit: real := 10.0;
32         >> pt1_width: positive := 12;
33         >> pt2_width: positive := 12;
34         >> cosh_cos_width: positive := 28;
35         >> INV_MASS_PRECISION : positive := 1;
36         >> INV_MASS_COSH_COS_PRECISION : positive := 3
37     );
38     port(
39         >> pt1 : in std_logic_vector(pt1_width-1 downto 0);
40         >> pt2 : in std_logic_vector(pt2_width-1 downto 0);
41         >> cosh_delta : in std_logic_vector(cosh_cos_width-1 downto 0); -- cosh of eta1 - eta2
42         >> cos_dphi : in std_logic_vector(cosh_cos_width-1 downto 0); -- cos of phi1 - phi2
43         inv_mass_comp : out std_logic;
44         sim_inv_mass_sq_div2 : out std_logic_vector(pt1_width+pt2_width+cosh_cos_width-1 downto 0)
45     );
46 end invariant_mass;
47
48 architecture rtl of invariant_mass is
49
50     constant INV_MASS_VECTOR_WIDTH : positive := pt1_width+pt2_width+cosh_cos_width;
51     constant INV_MASS_PRECISION_FACTOR : real := real(10**INV_MASS_PRECISION); pkg.
52     constant FACTOR_4_VECTOR : std_logic_vector((INV_MASS_COSH_COS_PRECISION+1)*4-1 downto 0) := conv_std_logic_vector(10**(INV_MASS_COSH_COS_PRECISION+1), (INV_MASS_VECTOR_WIDTH-1)/4);
53
54     signal inv_mass_sq_div2 : std_logic_vector(INV_MASS_VECTOR_WIDTH-1 downto 0);
55     signal upper_limit_vector : std_logic_vector(INV_MASS_VECTOR_WIDTH-1 downto 0);
56     signal lower_limit_vector : std_logic_vector(INV_MASS_VECTOR_WIDTH-1 downto 0);
57
58     begin
59
60         -- Converting the boundary value for the comparison
61         upper_limit_vector <= conv_std_logic_vector((integer(upper_limit*INV_MASS_PRECISION_FACTOR)), INV_MASS_VECTOR_WIDTH-FACTOR_4_VECTOR'length)*FACTOR_4_VECTOR;
62         lower_limit_vector <= conv_std_logic_vector((integer(lower_limit*INV_MASS_PRECISION_FACTOR)), INV_MASS_VECTOR_WIDTH-FACTOR_4_VECTOR'length)*FACTOR_4_VECTOR;
63
64         -- Calculation of invariant mass with the formula: M**2/2 = pt1*pt2 * (cosh(eta1 - eta2) - cos(phi1 - phi2))
65         inv_mass_sq_div2 <= pt1 * pt2 * (cosh_delta - cos_dphi);
66         sim_inv_mass_sq_div2 <= inv_mass_sq_div2;
67
68         -- Comparison with boundary values
69         inv_mass_comp <= '1' when (inv_mass_sq_div2 >= lower_limit_vector and inv_mass_sq_div2 <= upper_limit_vector) else '0';
70
71     end architecture rtl;
72

```

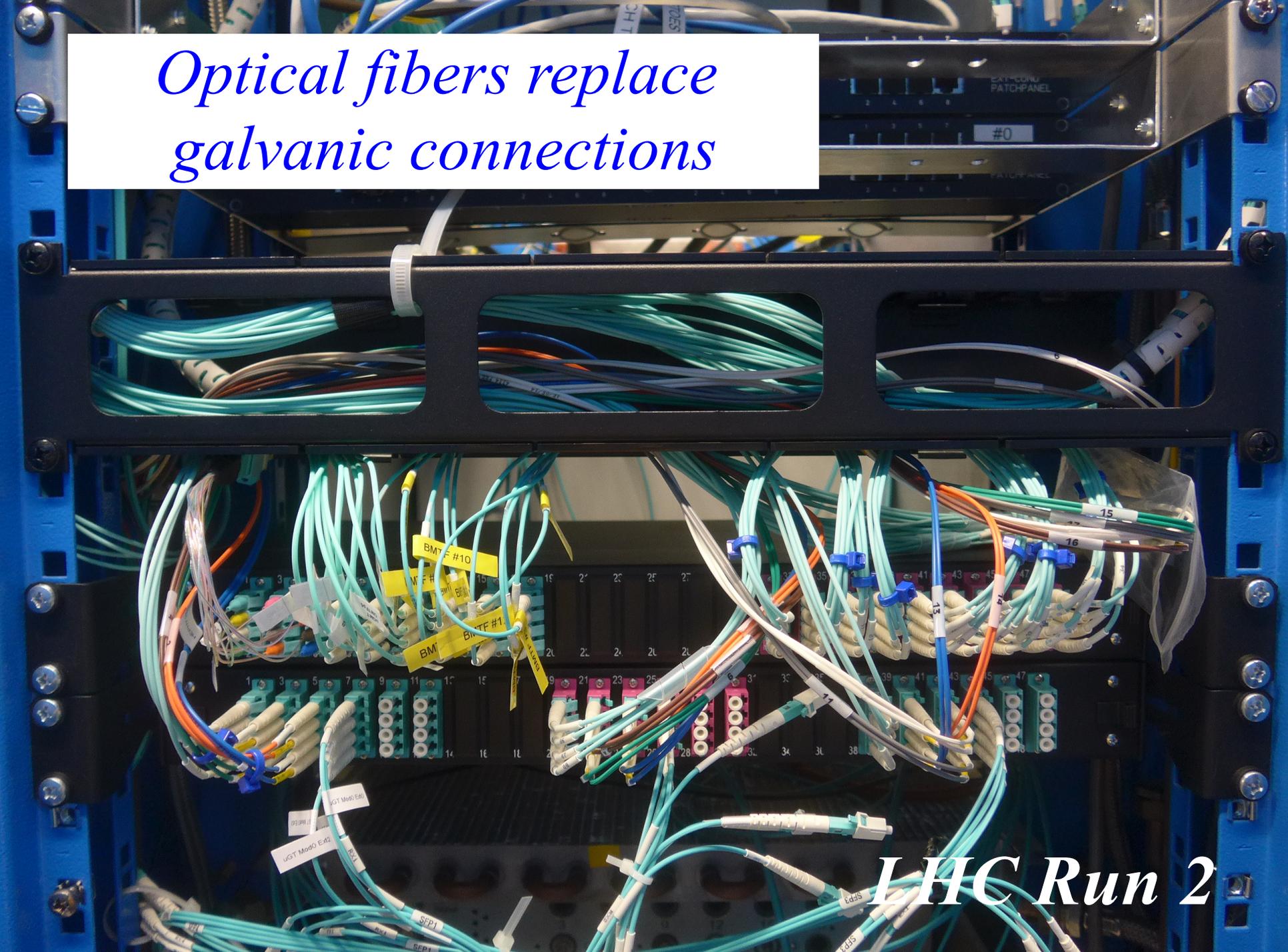


*The Global Trigger of CMS
(μ TCA crate)*

LHC Run 2

Optical fibers replace galvanic connections

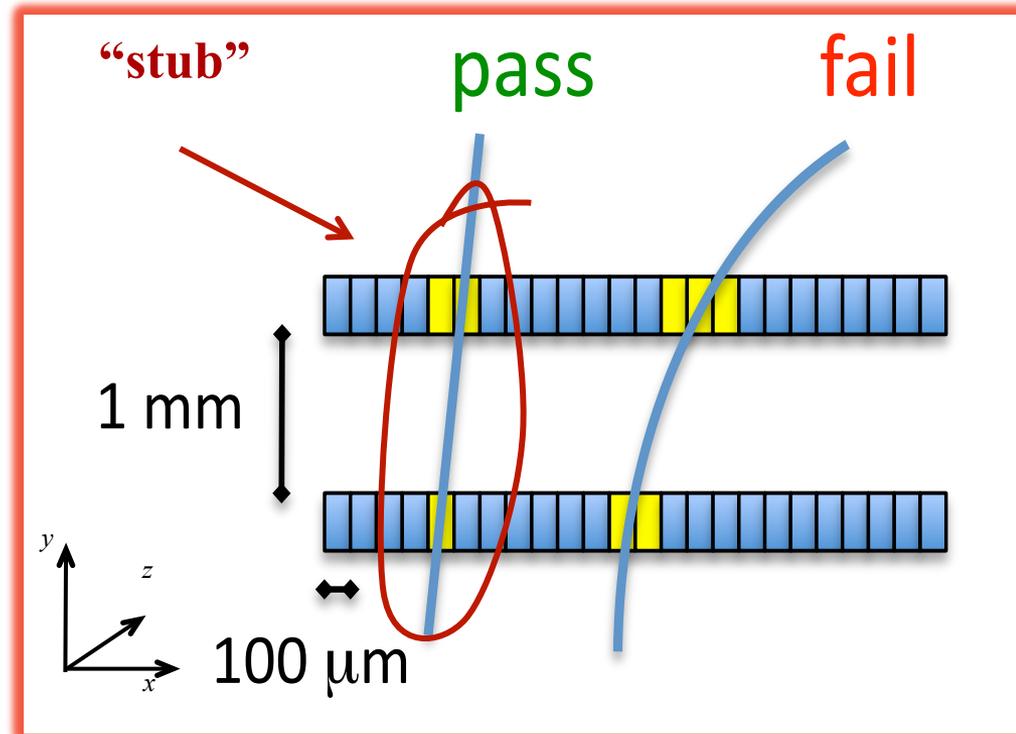
LHC Run 2



ATLAS and CMS future upgrades (LS3)

- very important step will be inclusion of silicon trackers into Level-1 trigger during “Long Shutdown 3”

- will select tracks with transverse momentum above a few GeV at local level
 - look for low bending (close azimuth in adjacent strip modules)



Why will ATLAS and CMS need a tracker trigger?

- better identify charged leptons (e, μ, τ)
- improve the p_T determination of muon candidates
 - p_T threshold of a few GeV
- determine the isolation of leptons and photons with respect to the neighboring tracks
- determine the “vertex” of charged leptons and jet objects
 - position resolution along beam of about 1 mm
- determine an event primary vertex and the transverse missing energy carried by Level-1 Tracks that come from this vertex

ATLAS and CMS future upgrades (LS3)

- latency will increase from 2.5-4 μs to 10-30 μs
 - required by including tracker into hardware trigger
 - ATLAS: 30 CMS: 12.5
- hardware trigger rate will be about 1 MHz
 - ten times higher than present
 - ATLAS: above 1 MHz (“Level-0”) and possibly “Level-1” stage with output of 400 kHz
 - CMS: 750 kHz
- also: use full calorimeter granularity in hardware trigger
- ATLAS will also significantly improve its muon trigger
 - “Monitored Drift Tubes” (MDT, precision muon chambers) will be included in trigger
 - for CMS, all muon detectors have been in trigger since LHC startup

LHCb upgrade

- High-Level Trigger upgrade during LS1
 - Level-1 data can be stored for up to one week
 - final calibration accessible for High-Level trigger
 - no reprocessing needed
 - make optimum use of LHC inter-fill periods
- Hardware trigger to be removed during LS2
 - send full data rate at almost 40 MHz to computer farm buffer
 - store until final calibration available and High-Level Trigger analysis can be run
 - only then discard events without interest
- why is this possible for LHCb and not for ATLAS and CMS?
 - smaller detector and smaller event size
 - no compact 4π geometry, easier access from side

ALICE upgrade

- Heavy-Ion collision rates will increase
- need large amount of proton-proton data

- adapt various subdetectors for higher rates
- main detector (Time Projection Chamber) gets new readout (GEMs instead of MWPCs)
 - continuous readout of Pb-Pb collision data at 50 kHz
 - based on minimum-bias trigger (provided by Fast Interaction Trigger detector (FIT))
- introduce readout buffers for many subdetectors



CMS Experiment at the LHC, CERN

Data recorded: 2016-Sep-08 08:30:28.497920 GMT

Run / Event / LS: 280327 / 55711771 / 67

Summary

- Trigger systems are vital ingredients to make use of the enormous data rates at modern hadron colliders
- Upgrades of hardware, firmware and software continue over the lifetime of each experiment
- In most cases, hardware event selection will still be needed for some time to come

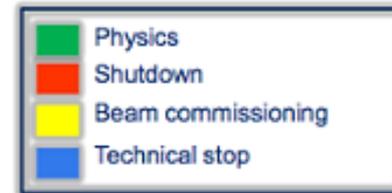
- Letter of Intent for the Phase-II Upgrade of the ATLAS Experiment
 - <https://cds.cern.ch/record/1502664>
- ATLAS Phase-II Upgrade Scoping Document
 - <https://cds.cern.ch/record/2055248/files/LHCC-G-166.pdf>
- Technical Proposal for the Phase-II Upgrade of the CMS Detector
 - <https://cds.cern.ch/record/2020886/files/LHCC-P-008>
- CMS Phase II Upgrade Scope Document
 - <https://cds.cern.ch/record/2055167>
- LHCb Trigger and Online Upgrade Technical Design Report
 - <https://cds.cern.ch/record/1701361/files/LHCB-TDR-016.pdf>
- ALICE Upgrade of the Readout & Trigger System TDR
 - <https://cds.cern.ch/record/1603472/files/ALICE-TDR-015.pdf>

BACKUP

LHC upgrade schedule

LHC schedule beyond LS1

LS2 starting in **2018 (July)** => **18 months** + 3 months BC
 LS3 LHC: starting in **2023** => **30 months** + 3 months BC
 Injectors: in **2024** => **13 months** + 3 months BC



(Extended) Year End Technical Stop: (E)YETS

3'000 fb⁻¹



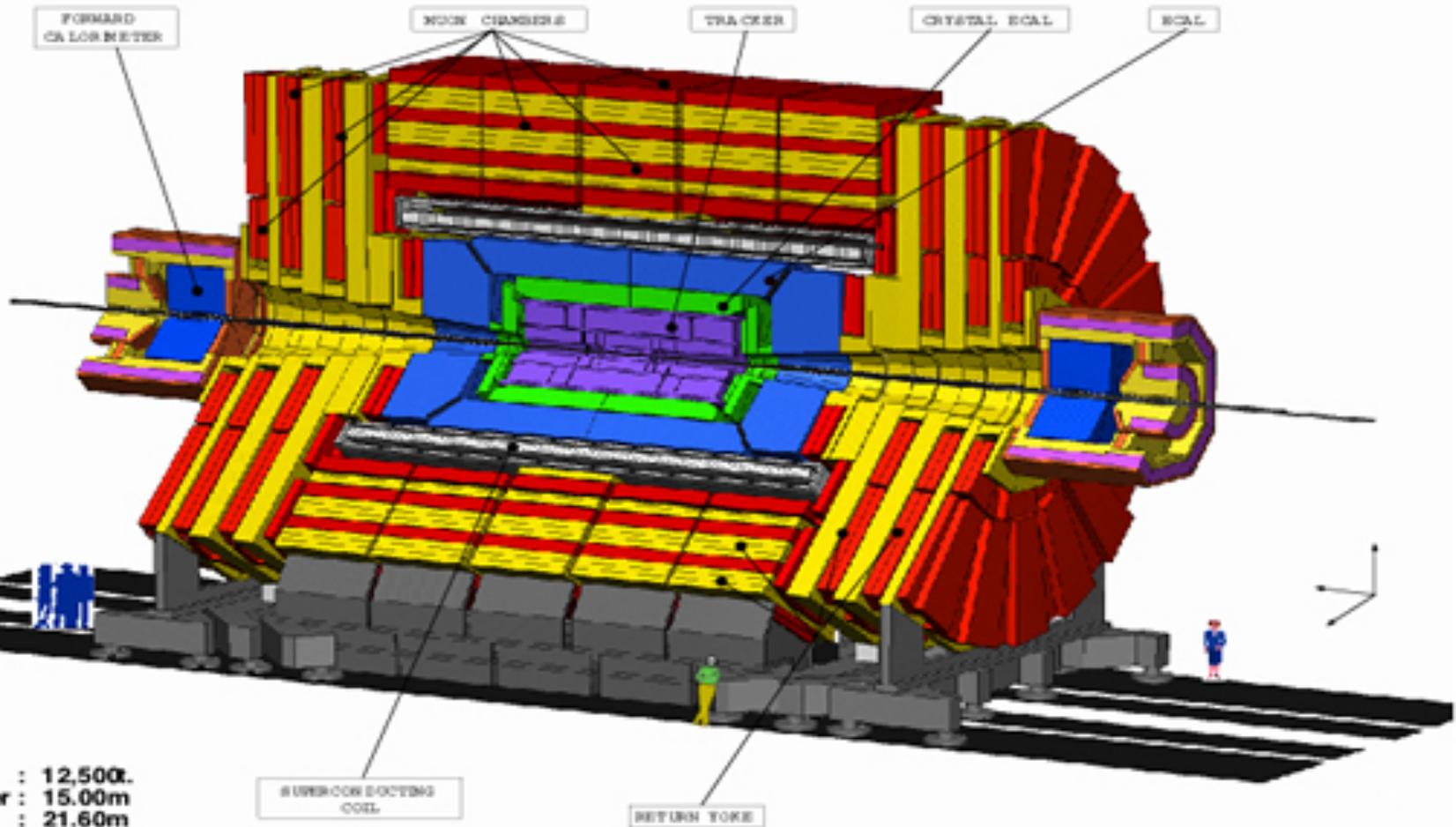
The CERN Roadmap
Frédéric Bordry
Future Circular Collider Kick-off Meeting – Geneva . 12th February 2014

LHC schedule approved by CERN management and LHC experiments spokespersons and technical coordinators (December 2013)

10

The Compact MUON Solenoid

CMS A Compact Solenoidal Detector for LHC

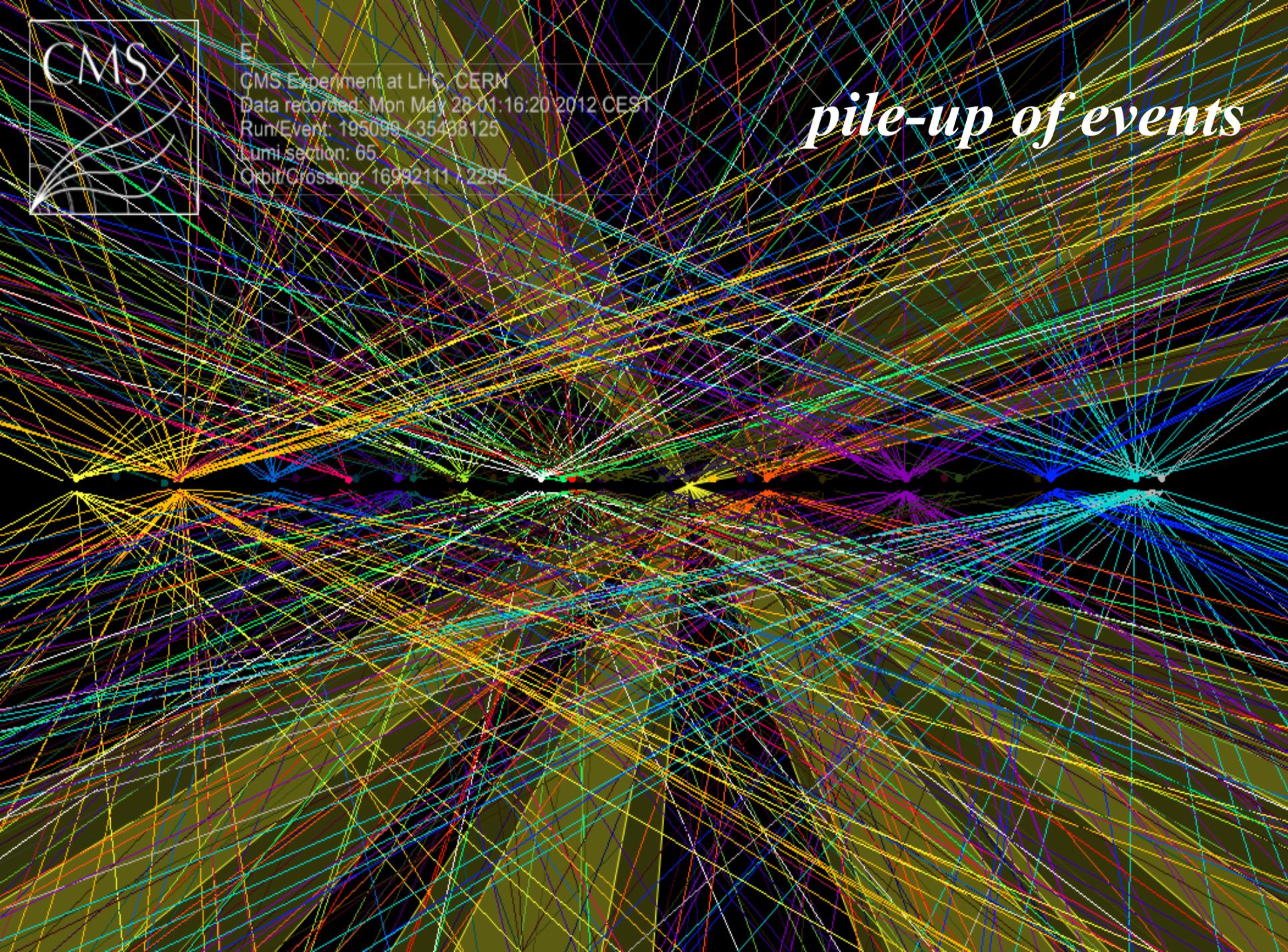


Total weight : 12,500t
 Overall diameter : 15.00m
 Overall length : 21.60m
 Magnetic field : 4 Tesla

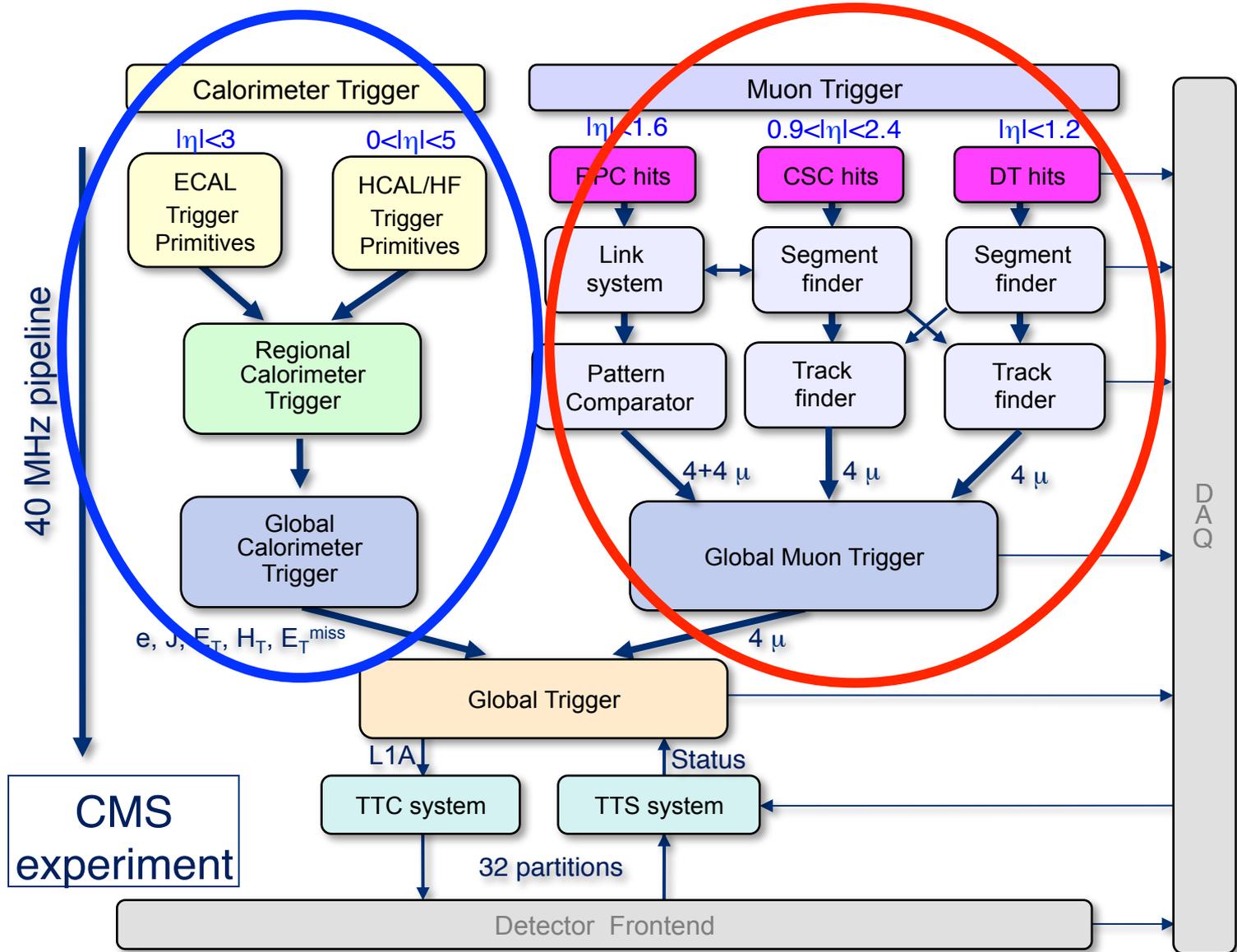


E:
CMS Experiment at LHC, CERN
Data recorded: Mon May 28 01:16:20 2012 CEST
Run/Event: 195099 / 35488125
Lumi section: 65
Orbit/Crossing: 16992111 / 2295

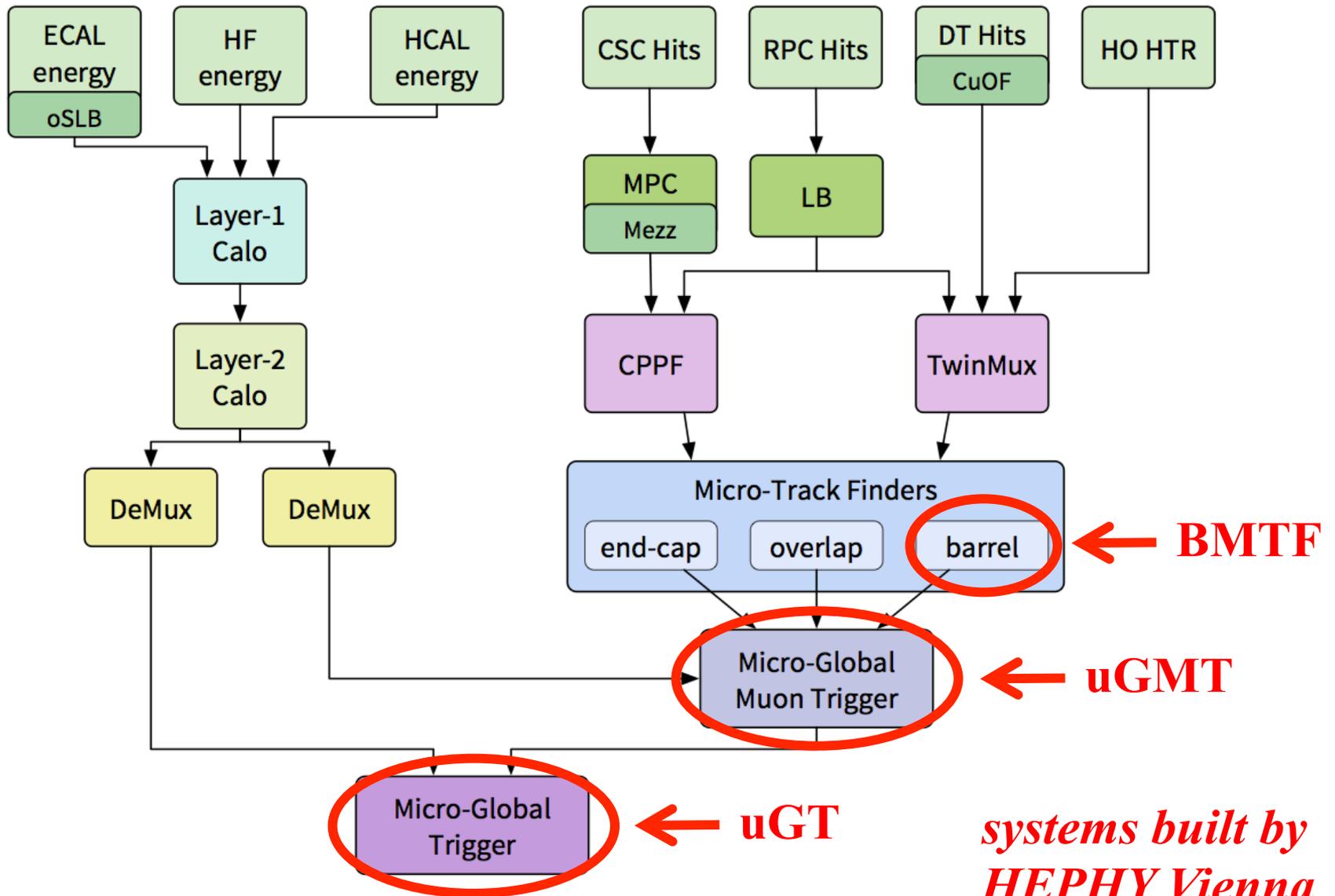
pile-up of events



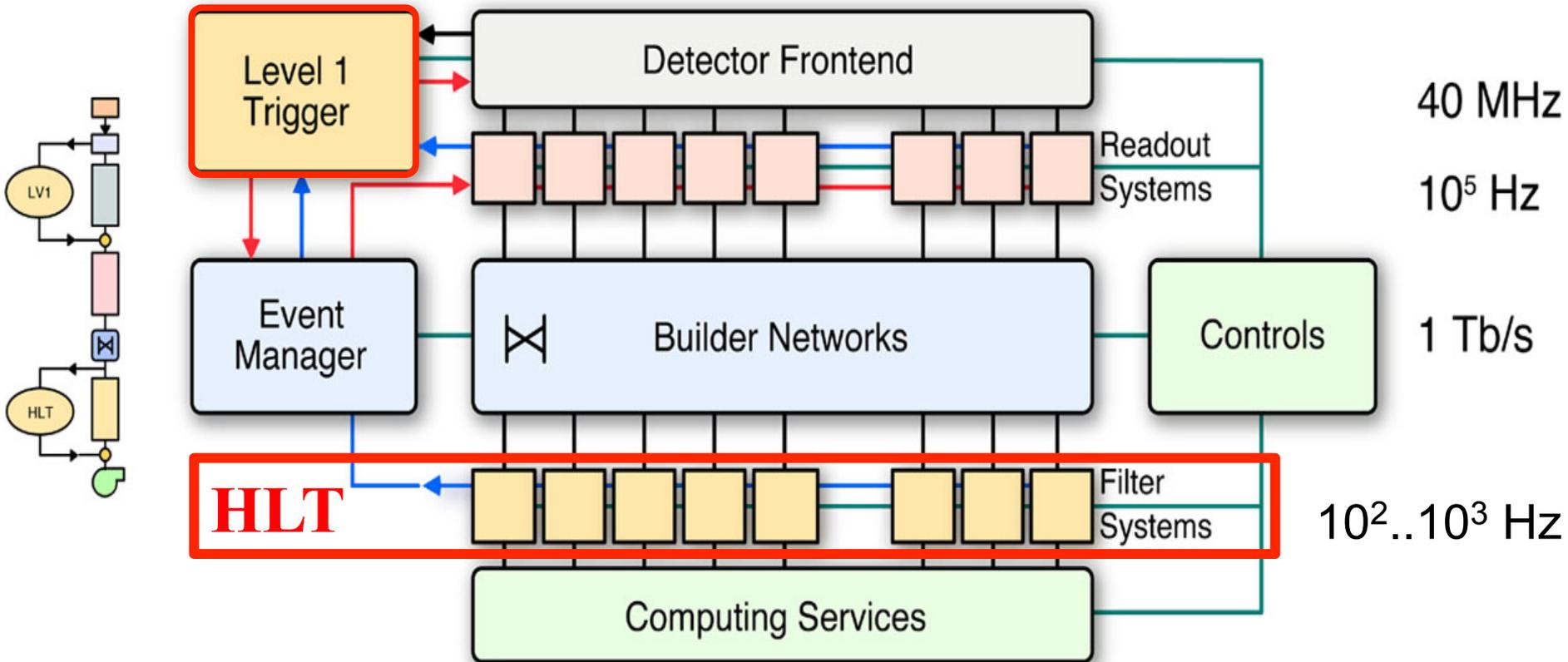
L1 Trigger Layout in LHC Run 1



L1 Trigger Layout in LHC Run 2

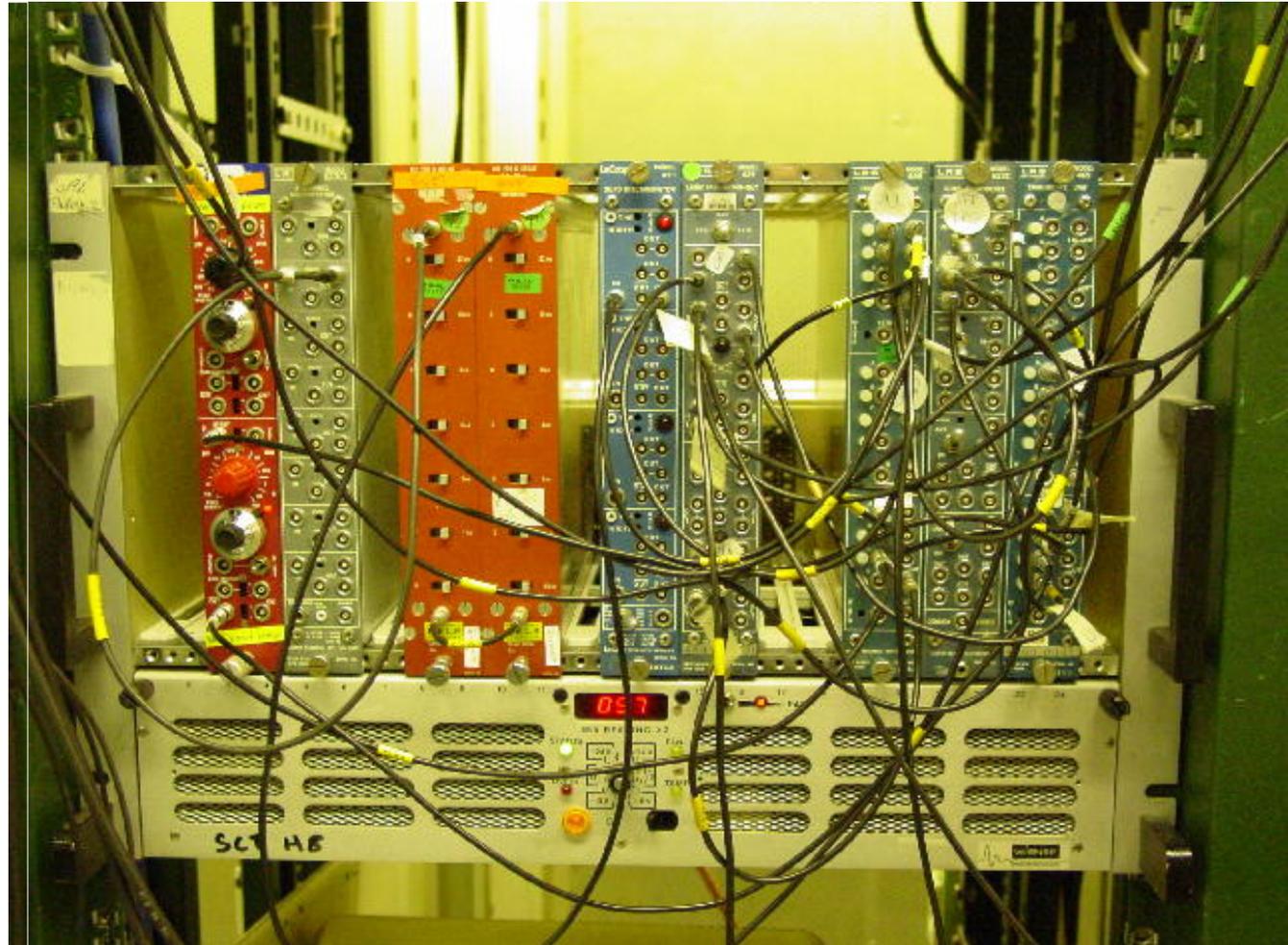


CMS Trigger & DAQ Systems



detectors yielding electrical output signals allow to select events to be recorded by electronic devices

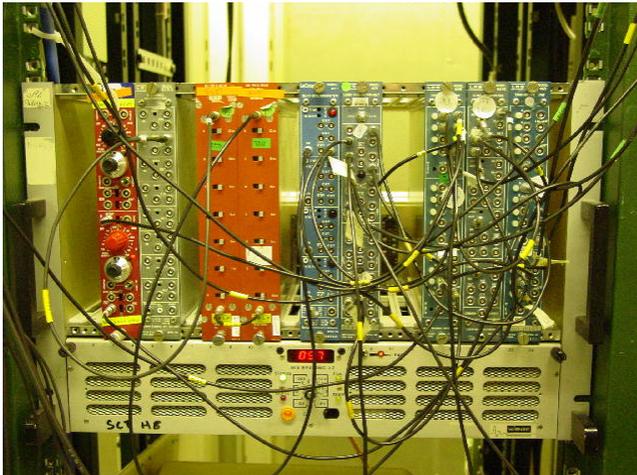
- thresholds (discriminators)
- logical combinations (AND, OR, NOT)
- delays
- available in commercial “modules”
- connections by cables (“LEMO” cables)



pre-LHC

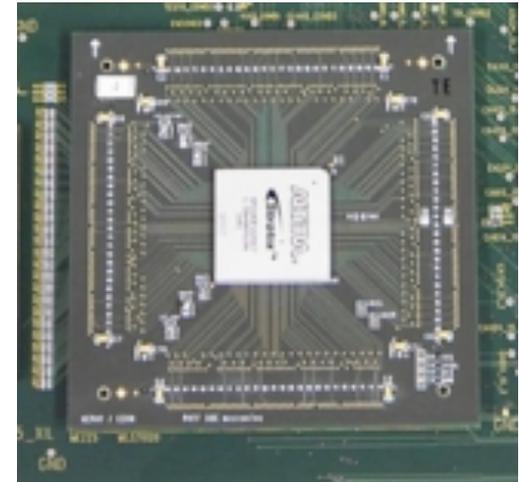
- because of the enormous amounts of data at major modern experiments electronic processing by such individual modules is impractical
 - too big
 - too expensive
 - too error-prone
 - too long signal propagation times
- ⇒ use custom-made highly integrated electronic components (“chips”)
- stay flexible by using Field-Programmable Gate Arrays (FPGAs)

400 x



~ 10 logical operations / module

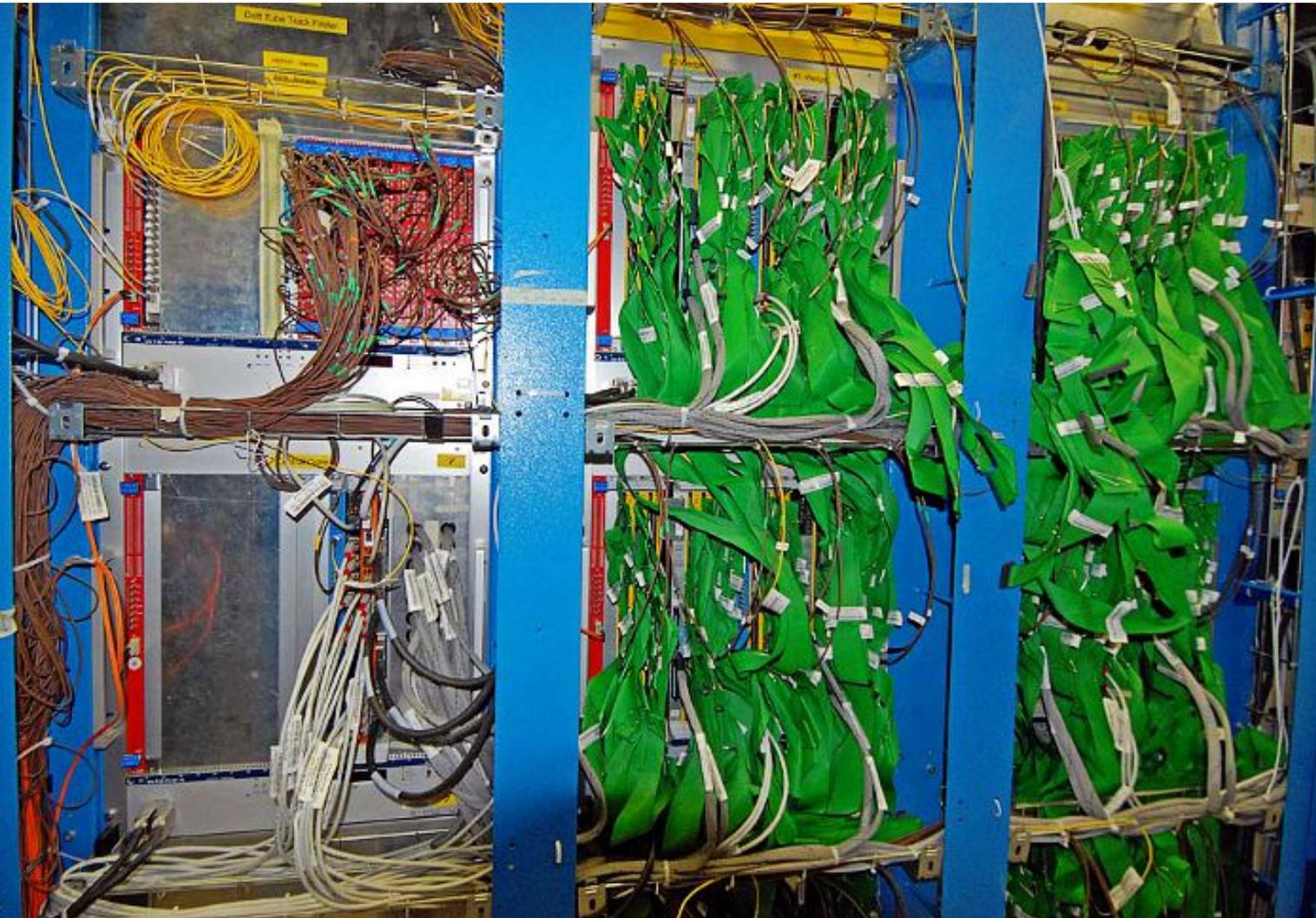
⇒ 1x



⇒ ~ 40000 logical operations in one chip

LHC Run 1

LHC Run 1 (≤ 2012): many parallel galvanic connections

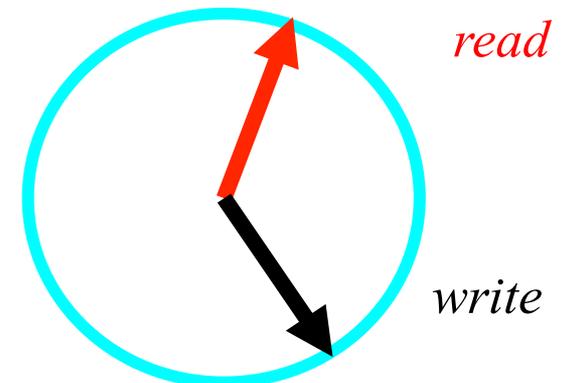


*Example:
Drift Tube
Track Finder
(part of
muon trigger)*

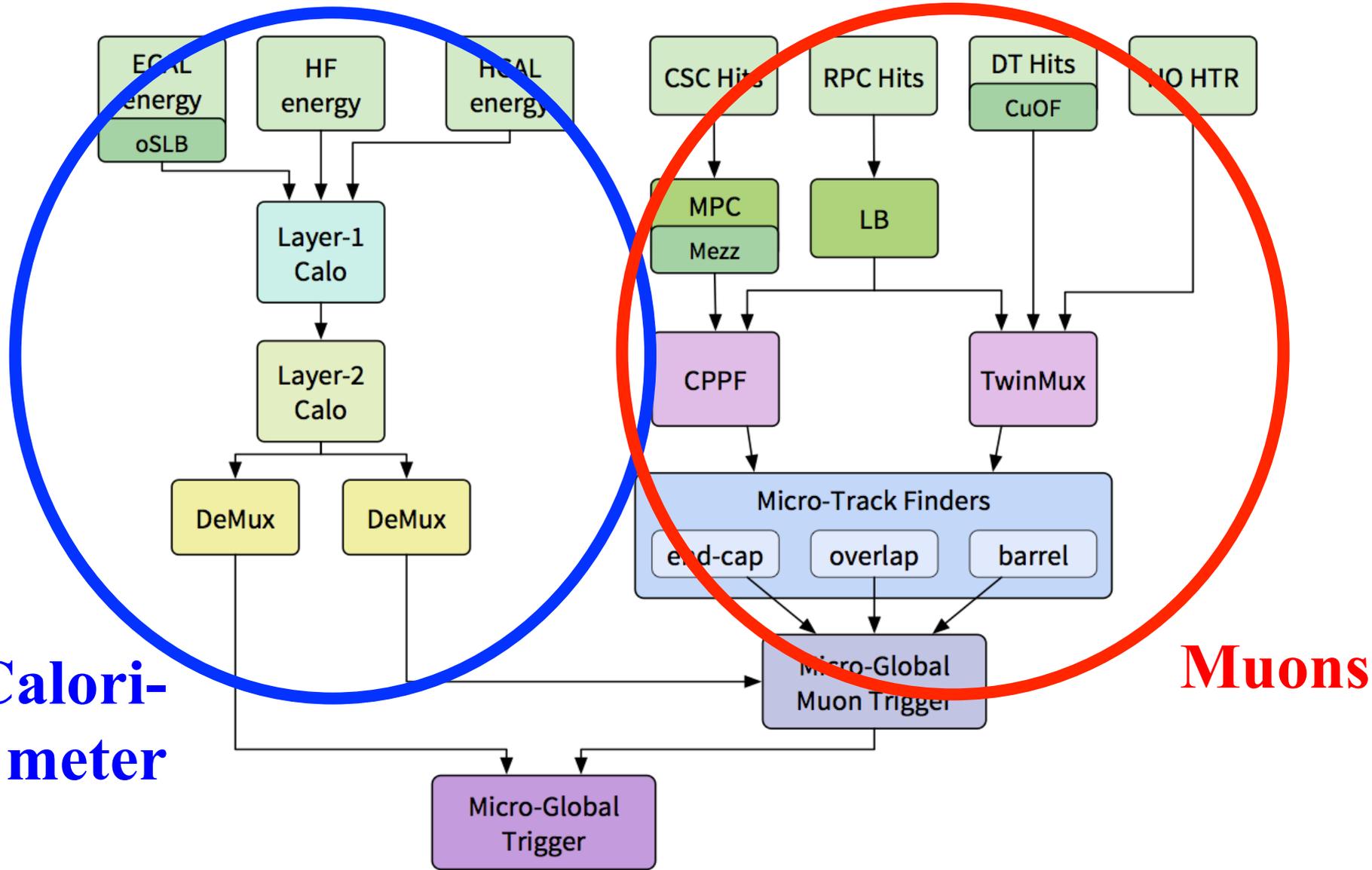
LHC Run 1

How do we trigger ?

- at a rate of 40 MHz impossible to read out all detector data
- preliminary decision based on part of the event data only
- be quick!
 - in case of positive trigger decision all detector data must still be available
 - data are stored temporarily in a “pipeline” in the detector electronics
 - » “short term memory” of the detector
 - » “ring buffer”
 - » in hardware, can only afford a few μs (presently, 4 μs)



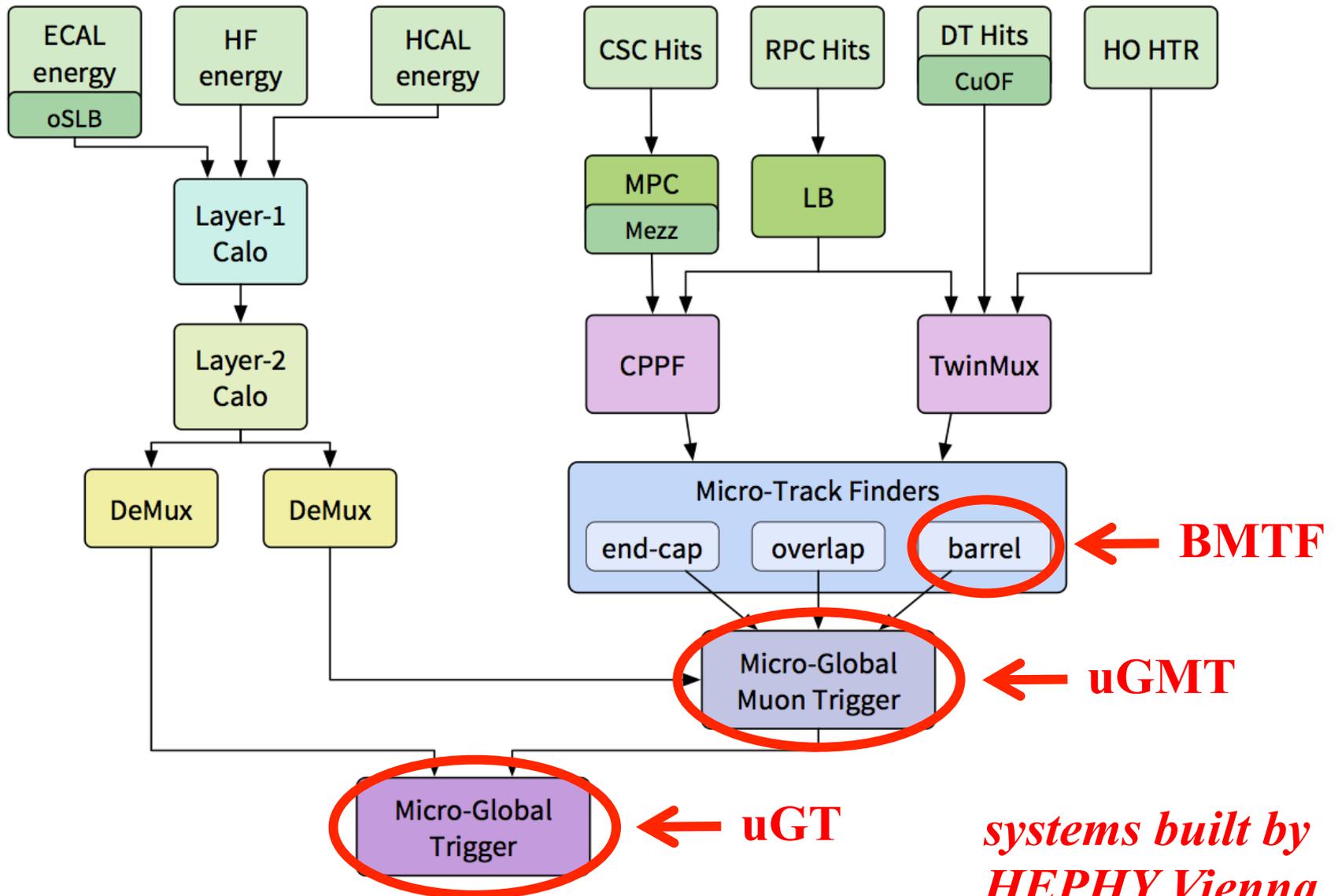
L1 Trigger Layout in LHC Run 2



**Calori-
meter**

Muons

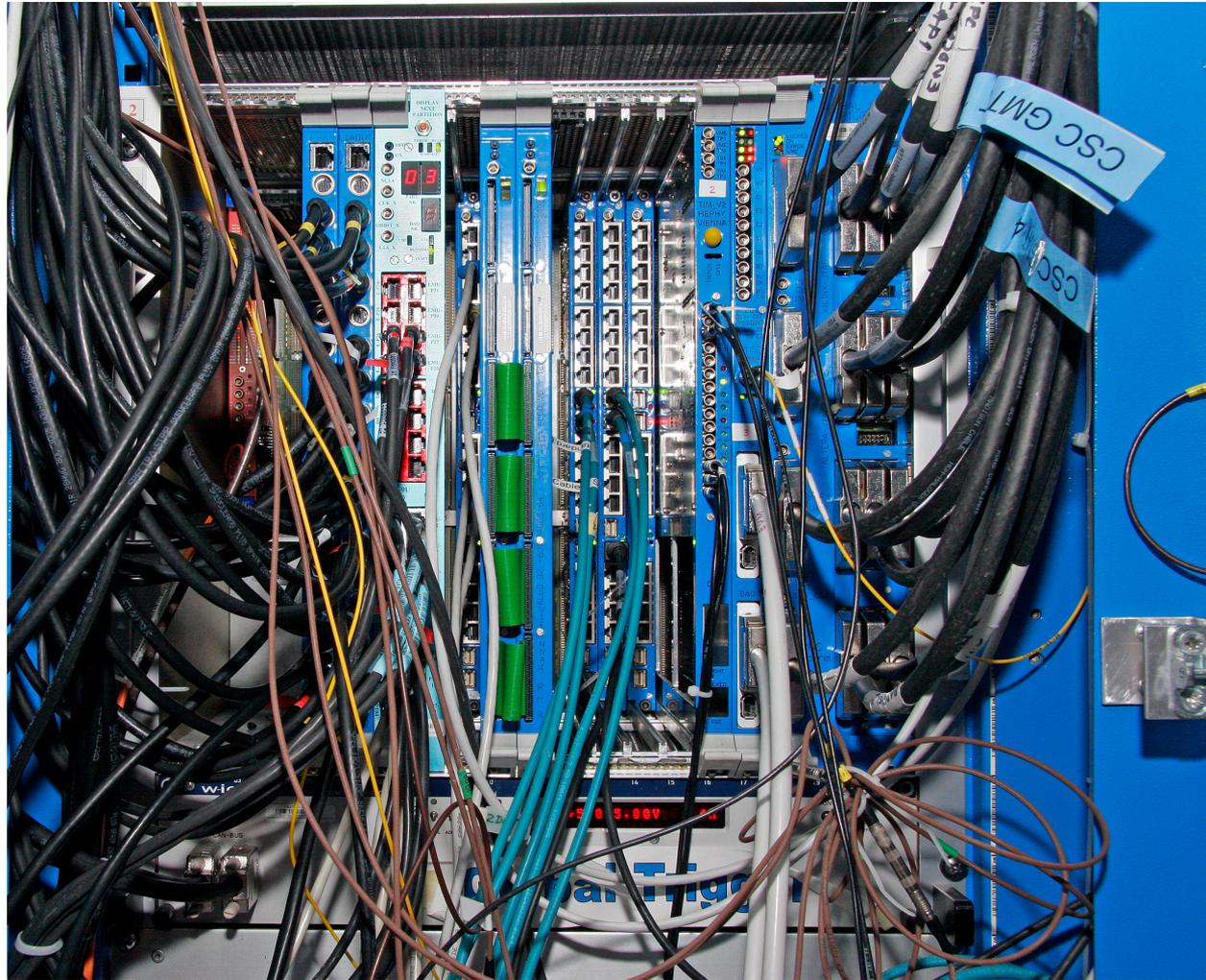
L1 Trigger Layout in LHC Run 2



*systems built by
HEPHY Vienna*

LHC Run 1 (≤ 2012):

*many different custom-built electronics modules
(VME)*



Example:

*Global Trigger (left)
and
Global Muon Trigger (right)*

Commercial μ TCA module

MCH (MicroTCA Carrier Hub)



When do we trigger ?

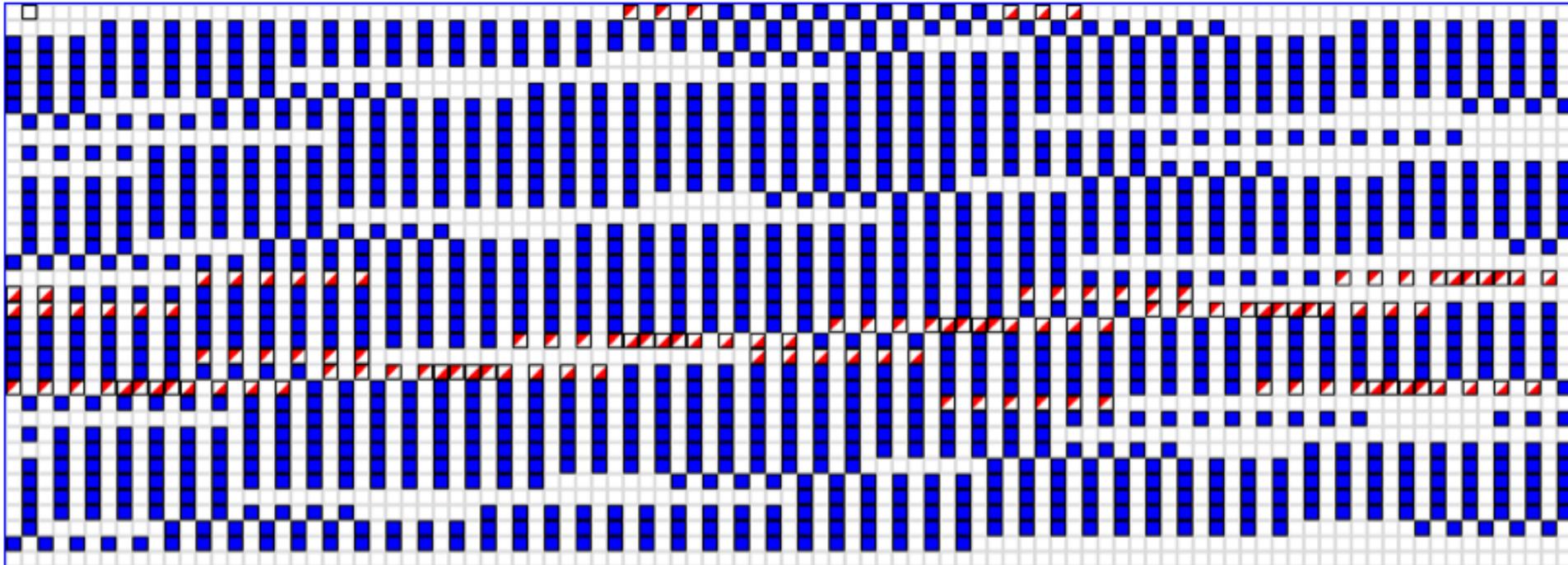
- „bunch” structure of the LHC collider
 - „bunches” of particles
 - 40 MHz
 - » a bunch arrives every 25 ns
 - » bunches are spaced at 7.5 meters from each other
 - » bunch spacing of 125 ns for heavy-ion operation
- at present luminosity of the LHC collider ($>10^{34} \text{ cm}^{-2} \text{ s}^{-1}$) we have about 30 proton-proton interactions for each collision of two bunches
 - only a small fraction of these “bunch crossings” contains at least one collision event which is potentially interesting for searching for “new physics”
 - in this case all information for this bunch crossing is recorded for subsequent data analysis and background suppression
 - luminosity quoted for ATLAS and CMS
 - » reduced luminosity for LHCb (b-physics experiment)
 - » heavy-ion luminosity much smaller

LHC bunch-filling scheme

LHC orbit with 3564 “bunch crossings”
 (colliding bunches in CMS: **blue**; single bunches in CMS: **red/white**):

Fill 2129 Bunch Pattern at CMS $1317 \text{ luminosity bunch pairs} - \times 10^{27} \text{ cm}^{-2} \text{ sec}^{-1}$

BX 0 → 98

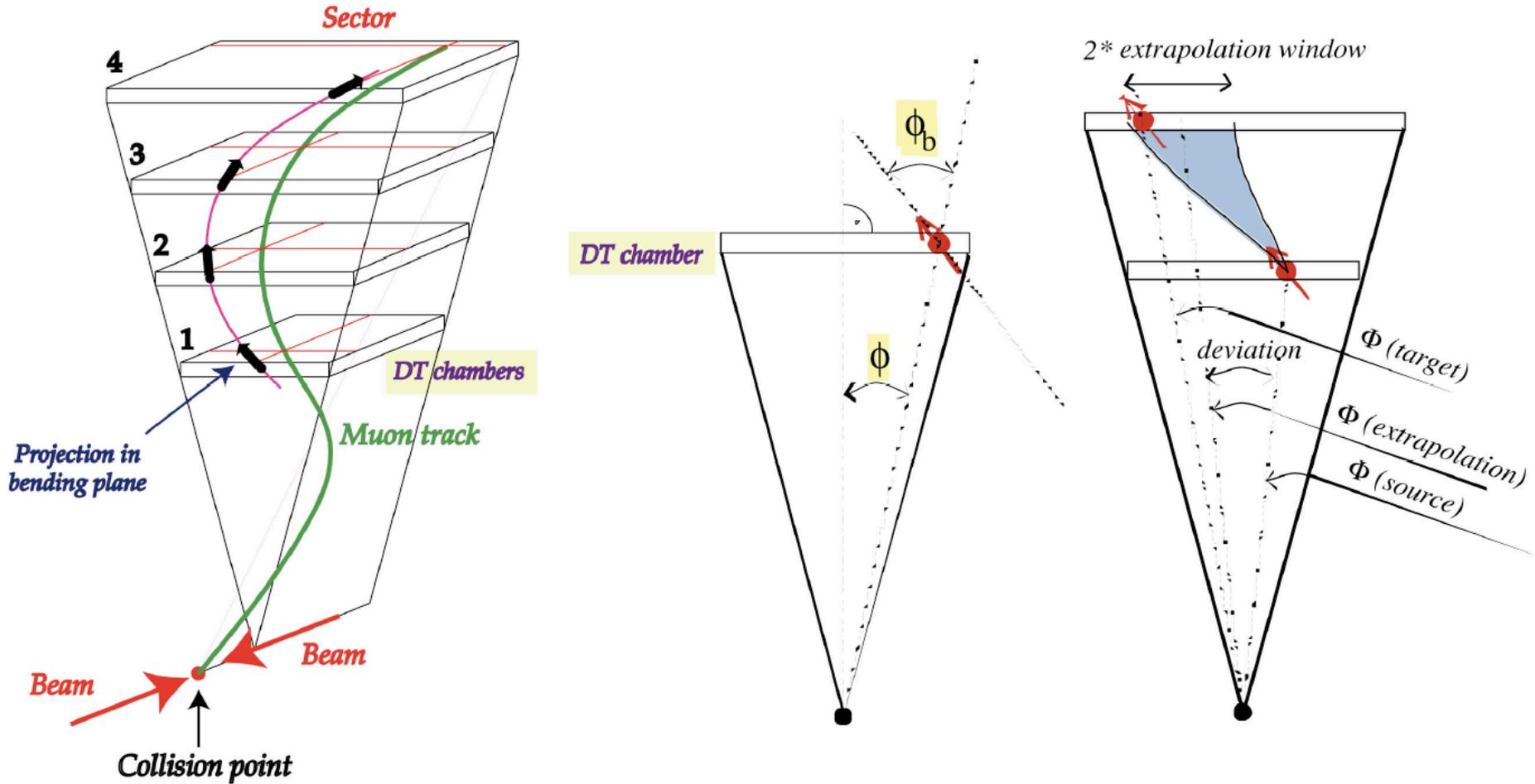


⇒ *multi-level trigger*

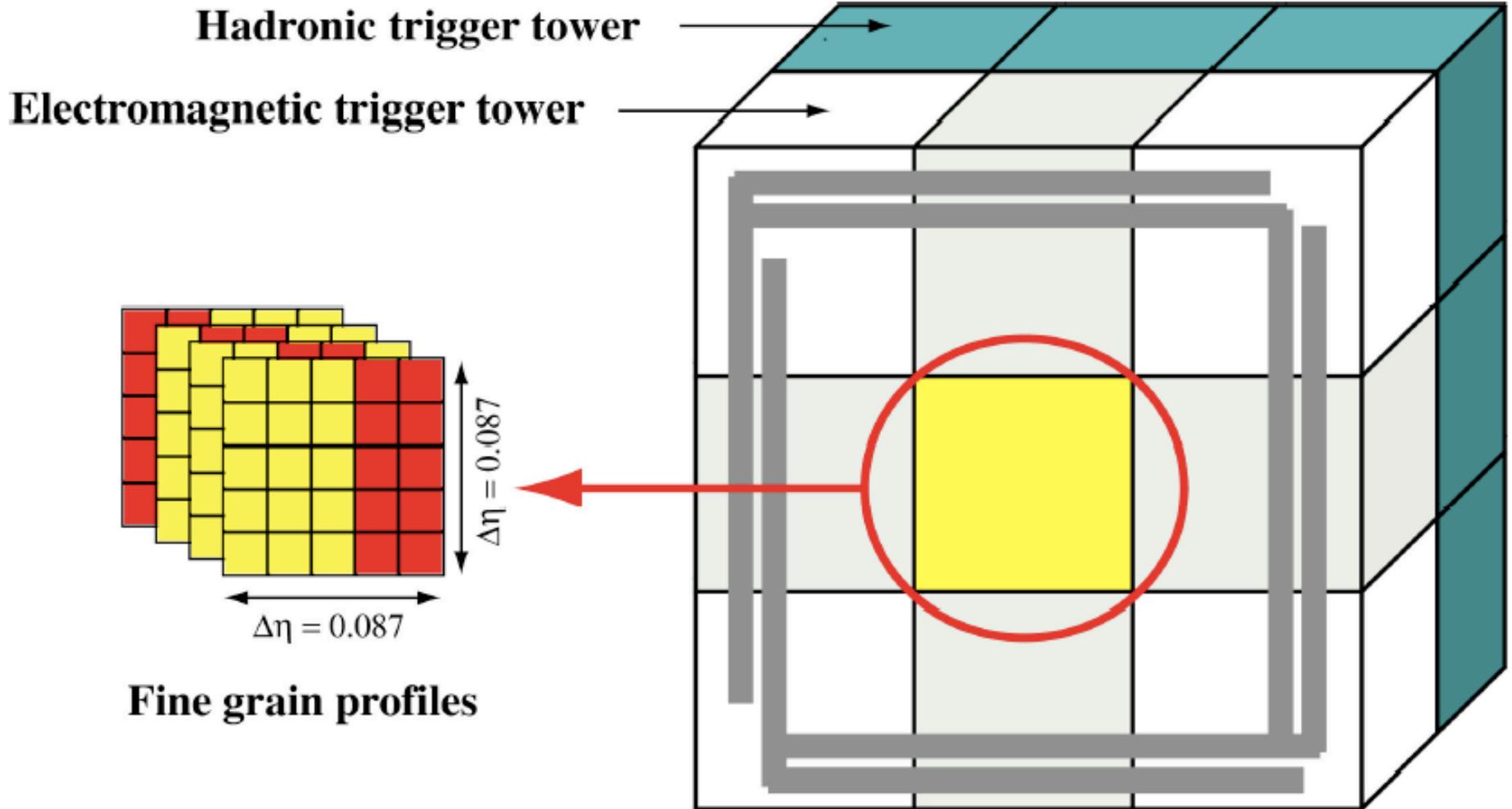
- **first stage takes preliminary decision** based on part of the data
 - rate is already strongly reduced at this stage
 - ~ 1 GHz of events (= 40 MHz bunch crossings) \rightarrow ~ 100 kHz
 - only for these bunch crossings are all the detector data read out of the pipelines
 - still it would not be possible (with reasonable effort and cost) to write all these data to tape for subsequent analysis and permanent storage

- **the second stage can use all detector data** and perform a “complete analysis” of events
 - further reduction of rate: ~ 100 kHz \rightarrow ~ 1 kHz
 - only the events thus selected (twice filtered) are permanently recorded

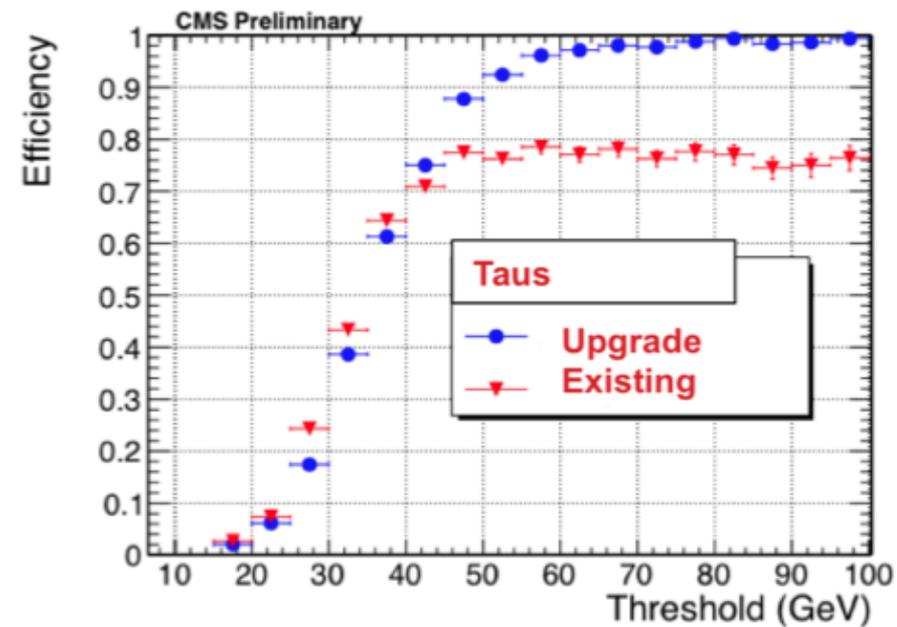
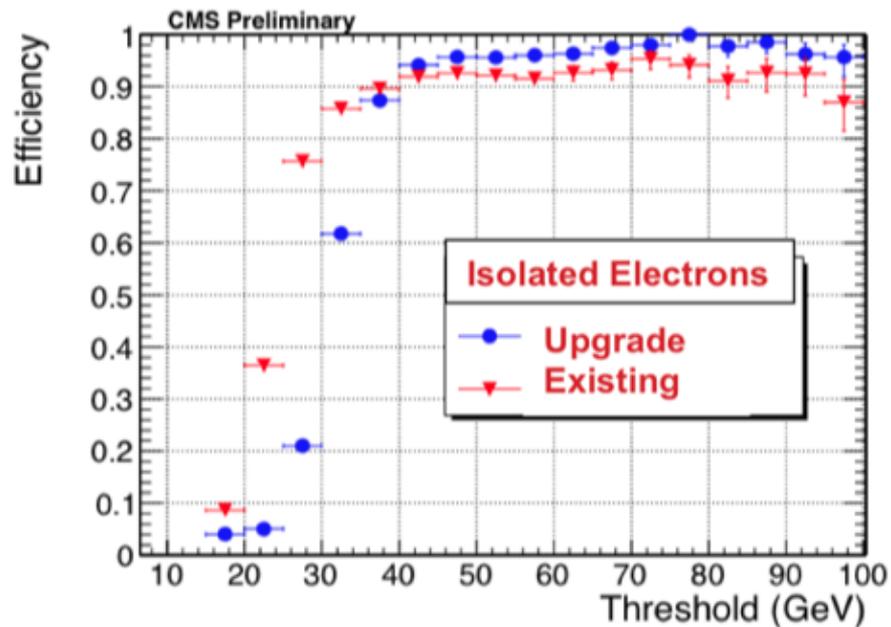
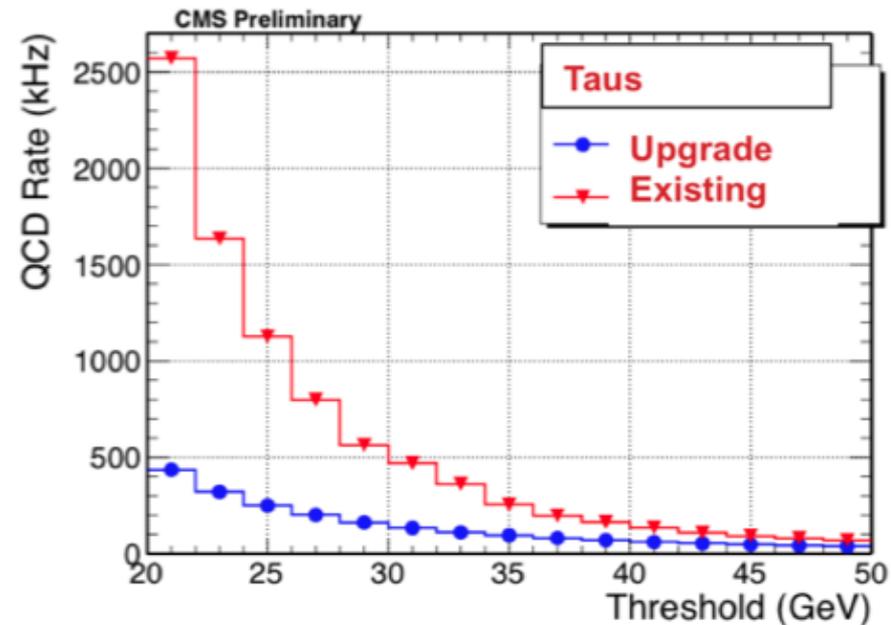
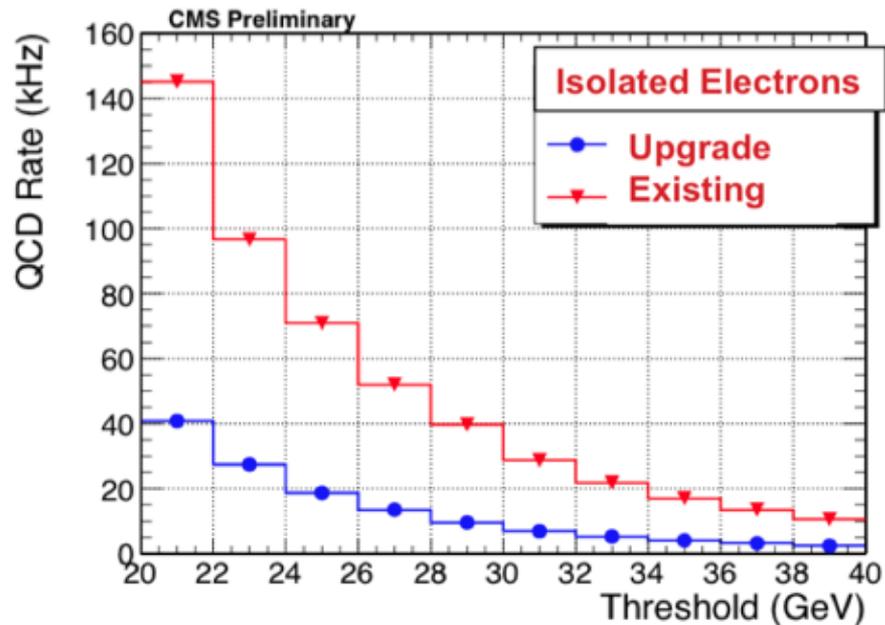
how to find muon tracks ? (CMS: solenoidal field)



calorimeter trigger



Rates and efficiencies of current and upgraded calorimeter trigger



How does the trigger actually select events ?

- the first trigger stage has to process a limited amount of data within a very short time
 - relatively simple algorithms
 - special electronic components
 - » ASICs (Application Specific Integrated Circuits)
 - » FPGAs (Field Programmable Gate Arrays)
 - something in between “hardware” and “software”: “firmware”
 - » written in programming language (“VHDL”) and compiled
 - » fast (uses always same number of clock cycles)
 - » can be modified at any time when using FPGAs

```
pre_algo_a(54) <= tau_2_s(2);
pre_algo_a(55) <= tau_2_s(1);
pre_algo_a(56) <= muon_1_s(10) AND ieg_1_s(2);
pre_algo_a(57) <= muon_1_s(6) AND ieg_1_s(28);
pre_algo_a(58) <= muon_1_s(8) AND (ieg_1_s(25) OR eg_1_s(7));
pre_algo_a(59) <= muon_1_s(9) AND (jet_1_s(9) OR fwdjet_1_s(5) OR tau_1_s(26));
pre_algo_a(60) <= muon_1_s(4) AND (jet_1_s(8) OR fwdjet_1_s(4) OR tau_1_s(25));
pre_algo_a(61) <= muon_1_s(7) AND (jet_1_s(4) OR fwdjet_1_s(20) OR tau_1_s(16));
pre_algo_a(62) <= muon_1_s(3) AND (jet_1_s(20) OR fwdjet_1_s(15) OR tau_1_s(10));
pre_algo_a(63) <= muon_1_s(2) AND tau_1_s(9);
pre_algo_a(64) <= muon_1_s(1) AND tau_1_s(20);
pre_algo_a(65) <= ieg_1_s(26) AND (jet_1_s(7) OR fwdjet_1_s(3) OR tau_1_s(24));
pre_algo_a(66) <= ieg_1_s(24) AND (jet_1_s(19) OR fwdjet_1_s(14) OR tau_1_s(8));
pre_algo_a(67) <= ieg_1_s(10) AND (jet_1_s(5) OR fwdjet_1_s(1) OR tau_1_s(19));
pre_algo_a(68) <= ieg_1_s(9) AND (jet_1_s(3) OR fwdjet_1_s(19) OR tau_1_s(15));
pre_algo_a(69) <= ieg_1_s(8) AND tau_1_s(7);
```

EX
(ved)

How does the trigger actually select events ?

- the first trigger stage has to process a limited amount of data within a very short time
 - relatively simple algorithms
 - special electronic components
 - » ASICs (Application Specific Integrated Circuits)
 - » FPGAs (Field Programmable Gate Arrays)
 - something in between “hardware” and “software”: “firmware”
 - » written in programming language (“VHDL”) and compiled
 - » fast (uses always same number of clock cycles)
 - » can be modified at any time when using FPGAs
- the second stage (“**High-Level Trigger**”) has to use complex algorithms
 - not time-critical any more (all detector data have already been retrieved)
 - uses a “computer farm” (large number of PCs)
 - programmed in high-level language (C++)

Level-1 Trigger latency

- presently $\sim 4 \mu\text{s}$
 - ~ 160 clock cycles
 - limited by tracker pipeline length

- will be increased only during tracker upgrade
 - Long Shutdown 3: phase-2 upgrade
 - ~ 2023

- phase-1 trigger upgrade will have to fit into same latency budget
 - challenge because of optical links
 - » parallel-serial conversion (SerDes) needs time
 - we have some reserve

CMS trigger upgrade

- upgrade of LHC
 - higher energy: 8 → 13 TeV collision energy in 2015
 - » higher cross-sections → higher rates
 - higher luminosity:
 - » $0.7 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$ in 2012
 - » → $> 10^{34} \text{ cm}^{-2}\text{s}^{-1}$ now
 - » → $> 5 \times 10^{34} \text{ cm}^{-2}\text{s}^{-1}$ at High-Luminosity LHC (HL-LHC)
 - higher pile-up (from 30 in 2013 to 140 at HL-LHC)
 - narrower bunch spacing (50 ns → 25 ns)
- Higgs precision measurements
- search for new physics
- → upgrade CMS trigger
 - to keep physics potential
 - else: would have to raise thresholds more and more

Level-1 Trigger phase-1 upgrade strategy

- task: reduce **rates** and **occupancy** while keeping **efficiency**
- calorimeter trigger
 - higher precision in coordinates (η , ϕ) and transverse energy (E_T)
 - flexibility for improved and more complex algorithms (pile-up subtraction, tau-jets etc.)
 - more candidate objects
- muon trigger
 - higher precision in coordinates (η , ϕ) and transverse momentum (p_T)
 - more candidate objects
 - combine candidates from different detectors at track-finder level
 - profit from additional chambers in endcaps (YE04 and RE04)
- global trigger
 - more algorithms (current limit: 128)
 - more sophisticated algorithms:
 - *Run 1*: multiple objects, simple angular correlations
 - *Run 2*: invariant mass, transverse mass, complex correlations

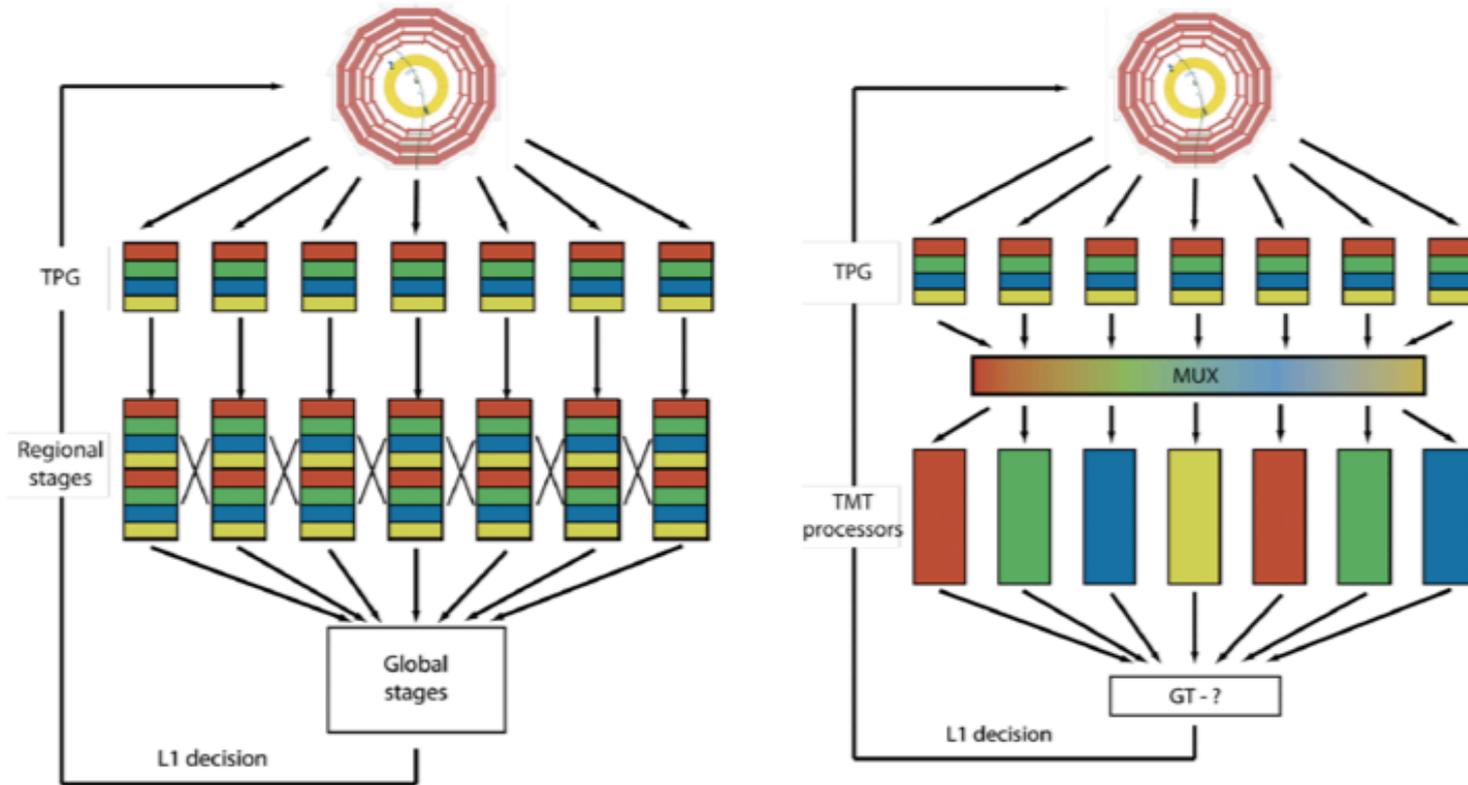
*Level-1 Trigger phase-1 upgrade **technology***

- current system consists of many different custom-built electronics modules
 - VME based
 - digital electronics implemented in FPGAs and ASICs
 - maintenance and spare-module management problematic
- in future aim for **higher integration**
 - use larger FPGAs
 - build system in more compact way (fewer boards)
- use **standardized electronics** where possible
 - custom built but same for many systems
 - partly also COTS (Commercial off-the-shelf) components
 - new form factor: μ TCA (Micro Telecommunications Computing Architecture)
- use **optical links**
 - higher data rates (higher precision, more trigger objects)
 - less space for connectors (μ TCA instead of 9U-VME)

Muon trigger upgrade

- make use of redundant systems already at track-finder level
 - so far candidates from CSC/RPC and DT/RPC combined only after track finding, in Global Muon Trigger
- 3 regional systems: Barrel Track Finder (DT+RPC), Endcap Track Finder (CSC+RPC), Overlap Track Finder (DT+CSC+RPC)
- high rate particularly problematic in end caps
 - Cathode Strip Chambers (CSC) and Resistive-Plate Chambers (RPC)
 - outermost chambers being added now
 - improve p_T resolution and thus reduce rate
 - current design ($\Delta\phi$ comparisons) does not scale well
 - → switch to pattern matching system to accommodate higher occupancy
- Drift Tube trigger relocation
 - moved front-end electronics (“sector collectors”) from experimental cavern to electronics cavern
 - all trigger electronics close to Global Trigger, always accessible in radiation-safe area

Calorimeter trigger



transition from parallel triggering systems to *time-multiplexed trigger*

- processors take turns
- each processor gets all the data for a given bunch crossing
- same hardware with different connections could run parallel triggering system

Level-1 Global Trigger upgrade

- again centralizing all final decision taking in one crate
- Global Trigger Logic in one μ TCA module
 - if needed, several modules can run in parallel for more trigger algorithms
- use of big FPGA (Xilinx Virtex-7) allows much more complex logic
 - large number of high-speed IO links and logic cells
 - big lookup tables, floating-point operations in DSPs
- Trigger Control System has moved to different crate
 - combined with trigger distribution system (TTC) into “TCDS” (Trigger Control and Distribution System)

High Level Trigger (HLT)

- now: ~ 13 000 CPU cores
- more and faster computers will allow for more calculation time
 - more complex algorithms
 - ~ 100 → ~ 1000 ms per event
- improving the object reconstruction and physics selection to bring it closer to the offline version

- phase 2: higher pileup and input rate
- use L1 Track trigger info at very first stage of HLT processing
 - reduce HLT processing time (unpacking)

Scenario for phase-2 upgrade

Tracker replacement allows for

- Track Trigger
- increased latency (10-20 μs)
 - replace ECAL electronics, for 20 μs also endcap muon (CSC) electronics
- finer granularity
 - use single-crystal granularity in ECAL instead of “trigger towers”
- L1 trigger rate 0.5 – 1 MHz
 - up from 100 kHz
 - replace muon Drift Tube electronics
 - needed for hadronic triggers (do not benefit so much from Track Trigger)
 - HLT should cope with this (estimate 50x increase; Moore’s law)
- HLT output rate of 10 kHz

Summary on upgrades

- LHC development makes trigger upgrade mandatory
 - else we lose much of the data
- Phase 1 upgrade has been successful
 - commissioning in 2015
 - full deployment in 2016
- Phase 2 upgrade > 2022
 - Track Trigger
 - increase latency to 10 or 20 μ s
 - L1 rate \sim 0.5-1 MHz
 - HLT rate \sim 10 kHz

LHC / CMS schedule

- 2013-2014 first “long shutdown” (“LS 1”)
 - part of trigger electronics being upgraded: “**phase-1 upgrade**”
- 2015-2017 data taking @ ($\sqrt{s} = 13$ TeV)
 - LHC may exceed design luminosity (10^{34} cm⁻²s⁻¹) and run at higher than design pile-up !
 - » original design: ~20 interactions per bunch crossing
 - during this period evolve to improved system
 - Pixel detector replacement at end of 2016
- 2018-2019 second “long shutdown” (“LS 2”)
- 2023-2025 third “long shutdown” (“LS 3”)
 - silicon strip tracker upgrade
 - plans to use tracker in Level-1 Trigger: “**phase-2 upgrade**”

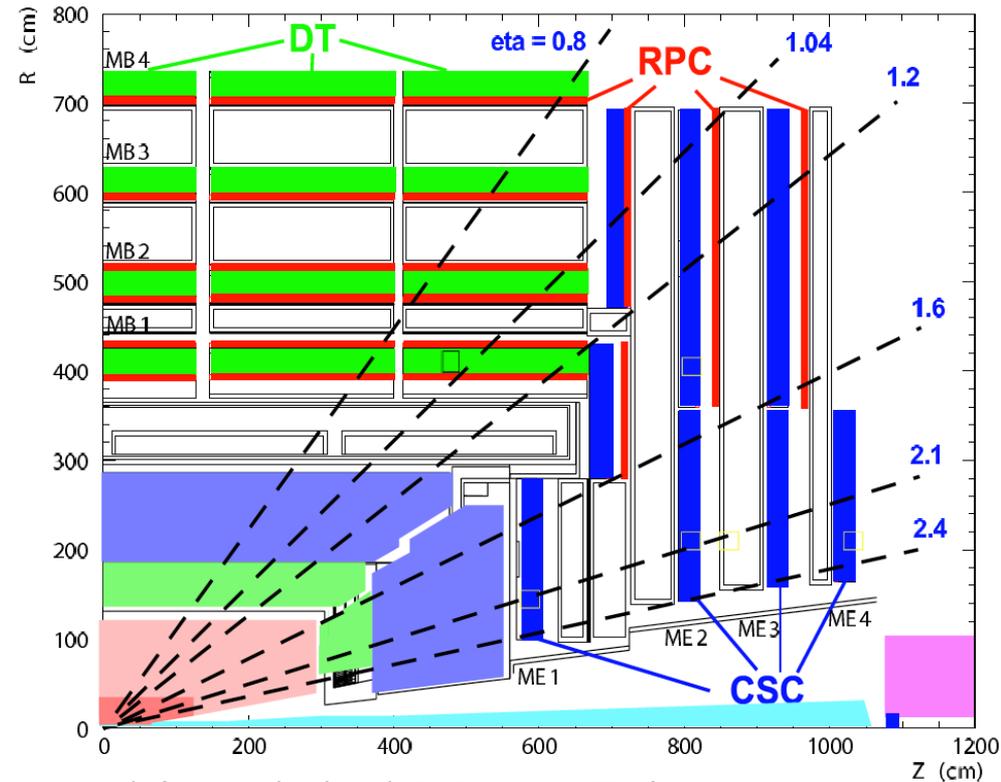
- *schedule may change over time*

Why upgrade the CMS trigger?

- **radiation damage** to inner detectors (Pixels, Silicon Strips) and on-detector electronics
 - replacement planned from the beginning
 - put as many systems as possible out of radiation area (move to “electronics cavern”)
- **obsolescence**
 - long preparation times for big experiments
 - newer electronics will improve reliability and performance
- **higher performance**
 - higher LHC luminosity and pileup
 - need better detector resolution and more sophisticated triggering algorithms
- *must not jeopardize performance of detector during data taking!*

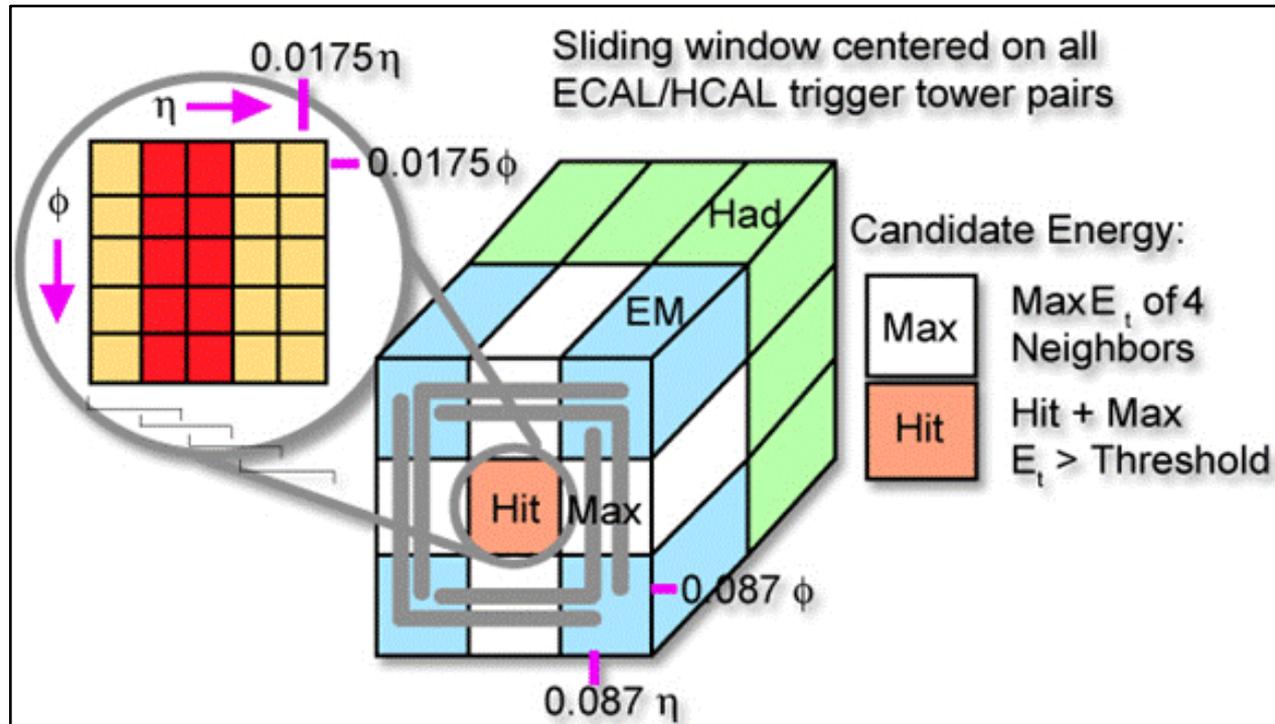
Level-1 Muon trigger

- three technologies
 - Drift Tubes (DT, in barrel)
 - Cathode Strip Chambers (CSC, in endcaps)
 - Resistive Plate Chambers (RPC, everywhere)
 - redundant
 - complementary technologies
 - geometrical overlap
 - muons from all 3 systems processed in Global Muon Trigger
- final muon candidates determined by
- quality (e.g. number of hits)
 - correlation between systems (RPC+DT, RPC+CSC)
 - transverse momentum



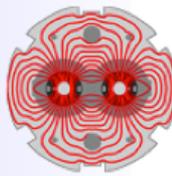
Level-1 Calorimeter trigger

- Electromagnetic Calorimeter (ECAL)
 - block of 5x5 lead-tungstate crystals forms a “trigger tower”
- Hadronic Calorimeter (HCAL)
- combination of signals from both calorimeters allows to determine candidates for
 - e/gamma (discriminated only at High-Level Trigger)
 - jets (“central” and “forward”)
 - tau jets
- as well as
 - total and missing energy
 - total and missing hadronic energy





ATLAS & CMS Triggered vs. Triggerless Architectures



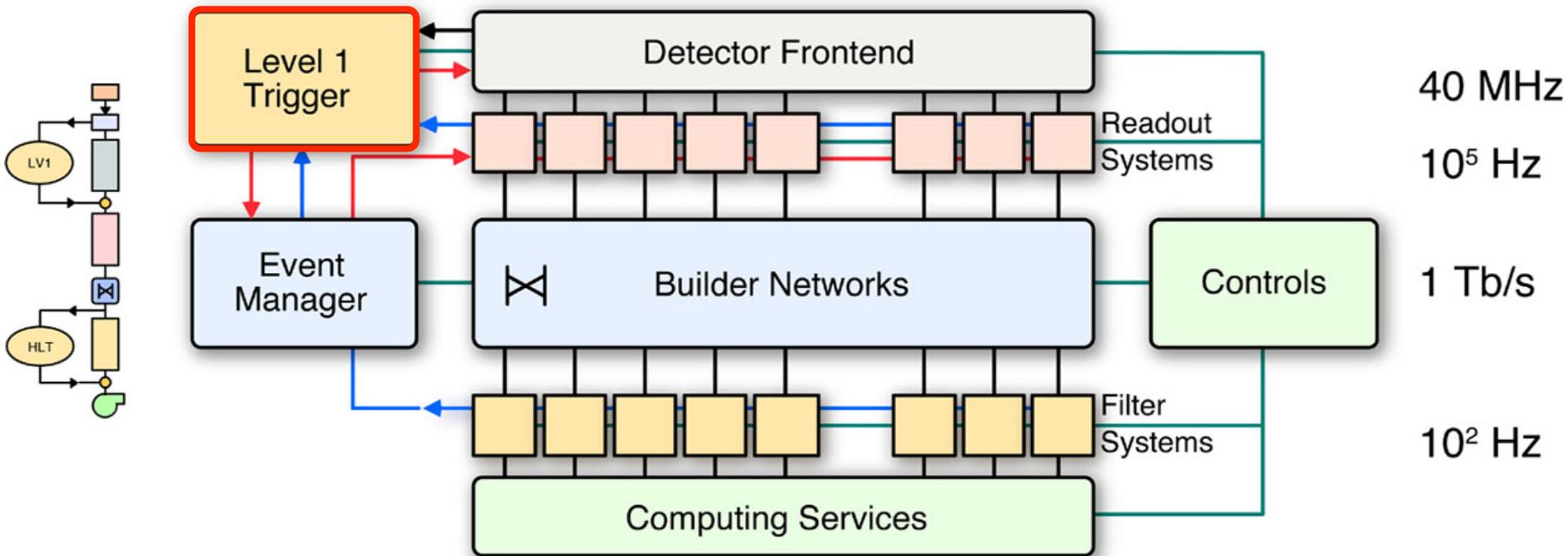
1 MHz (Triggered):

- **Network:**
 - 1 MHz with ~5 MB: aggregate ~40 Tbps
 - Links: Event Builder-cDAQ: ~ 500 links of 100 Gbps
 - Switch: almost possible today, for 2022 no problem
- **HLT computing:**
 - General purpose computing: $10(\text{rate}) \times 3(\text{PU}) \times 1.5(\text{energy}) \times 200\text{kHS6}$ (CMS)
 - **Factor ~50 wrt today maybe for ~same costs**
 - Specialized computing (GPU or else): Possible

40 MHz (Triggerless):

- **Network:**
 - 40 MHz with ~5 MB: aggregate ~2000 Tbps
 - Event Builder Links: ~2,500 links of 400 Gbps
 - Switch: has to grow by factor ~25 in 10 years, difficult
- **Front End Electronics**
 - Readout Cables: Copper Tracker! – Show Stopper
- **HLT computing:**
 - General purpose computing: $400(\text{rate}) \times 3(\text{PU}) \times 1.5(\text{energy}) \times 200\text{kHS6}$ (CMS)
 - **Factor ~2000 wrt today, but too pessimistic since events easier to reject w/o L1**
 - **This factor looks impossible with realistic budget**
 - Specialized computing (GPU or ...)
 - **Could possibly provide this ...**

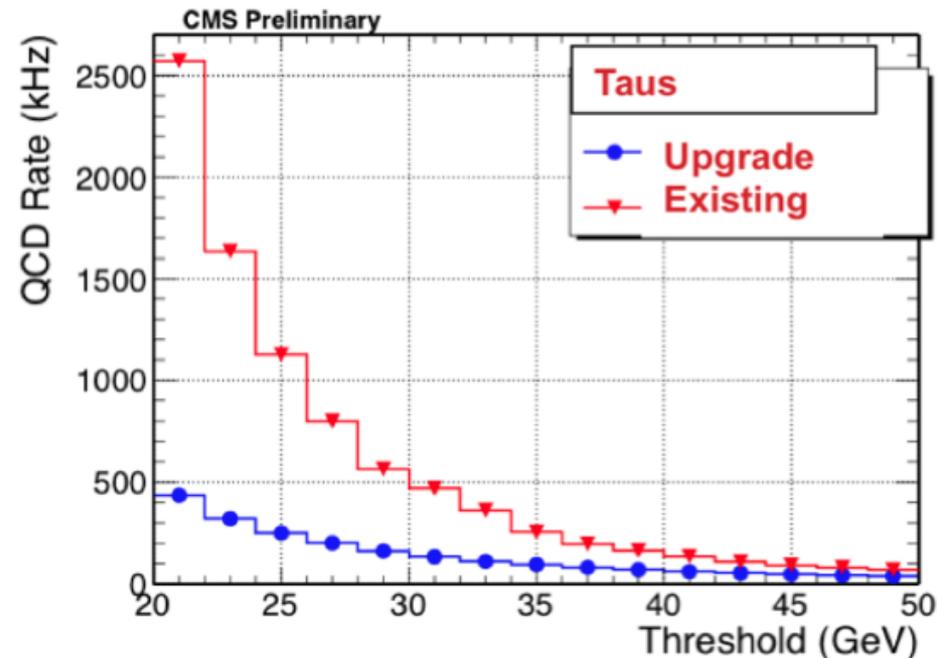
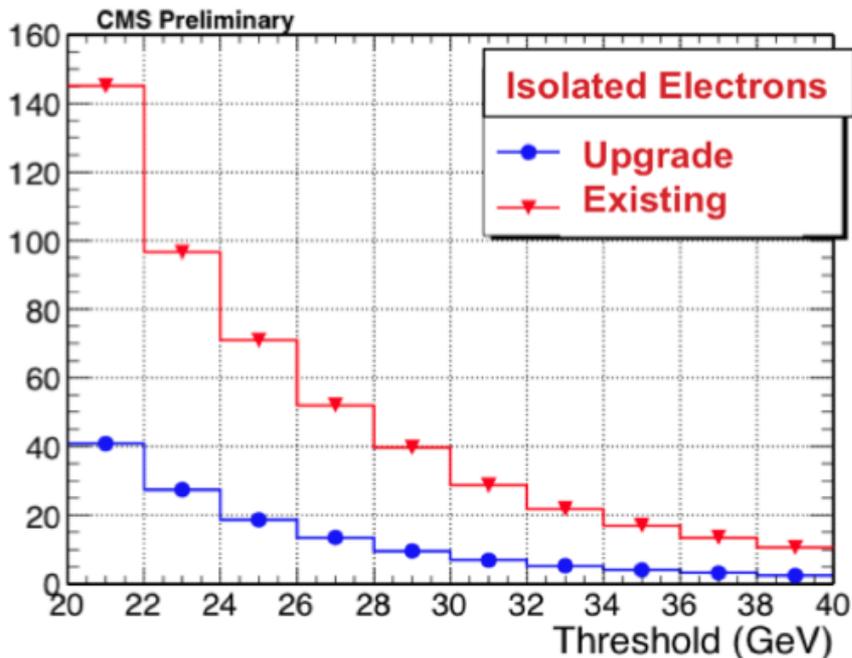
CMS Trigger & DAQ Systems



- LHC beam crossing rate is 40 MHz & at full Luminosity of $10^{34} \text{ cm}^{-2}\text{s}^{-1}$ yields 10^9 collisions/s
- Reduce to 100 kHz output to High Level Trigger and keep high- P_T physics
- Pipelined at 40 MHz for dead time free operation
- Latency of only 4 μsec for collection, decision, propagation

Calorimeter trigger upgrade

- improve resolution in coordinates
 - azimuth ϕ and pseudorapidity η
- improve identification of tau jets
 - better isolation criteria
- further improve e/gamma isolation determination



signals used by the first-level trigger

■ muons

- tracks
- several types of detectors (different requirements for barrel and endcaps):
- in ATLAS:
 - » RPC (Resistive Plate Chambers): barrel
 - » TGC (“Thin Gap Chambers”): endcaps
 - » not in trigger: MDT (“Monitored Drift Tubes”)
- in CMS:
 - » DT (Drift Tubes): barrel
 - » CSC (Cathode Strip Chambers): endcaps
 - » RPC (Resistive Plate Chambers): barrel + endcaps

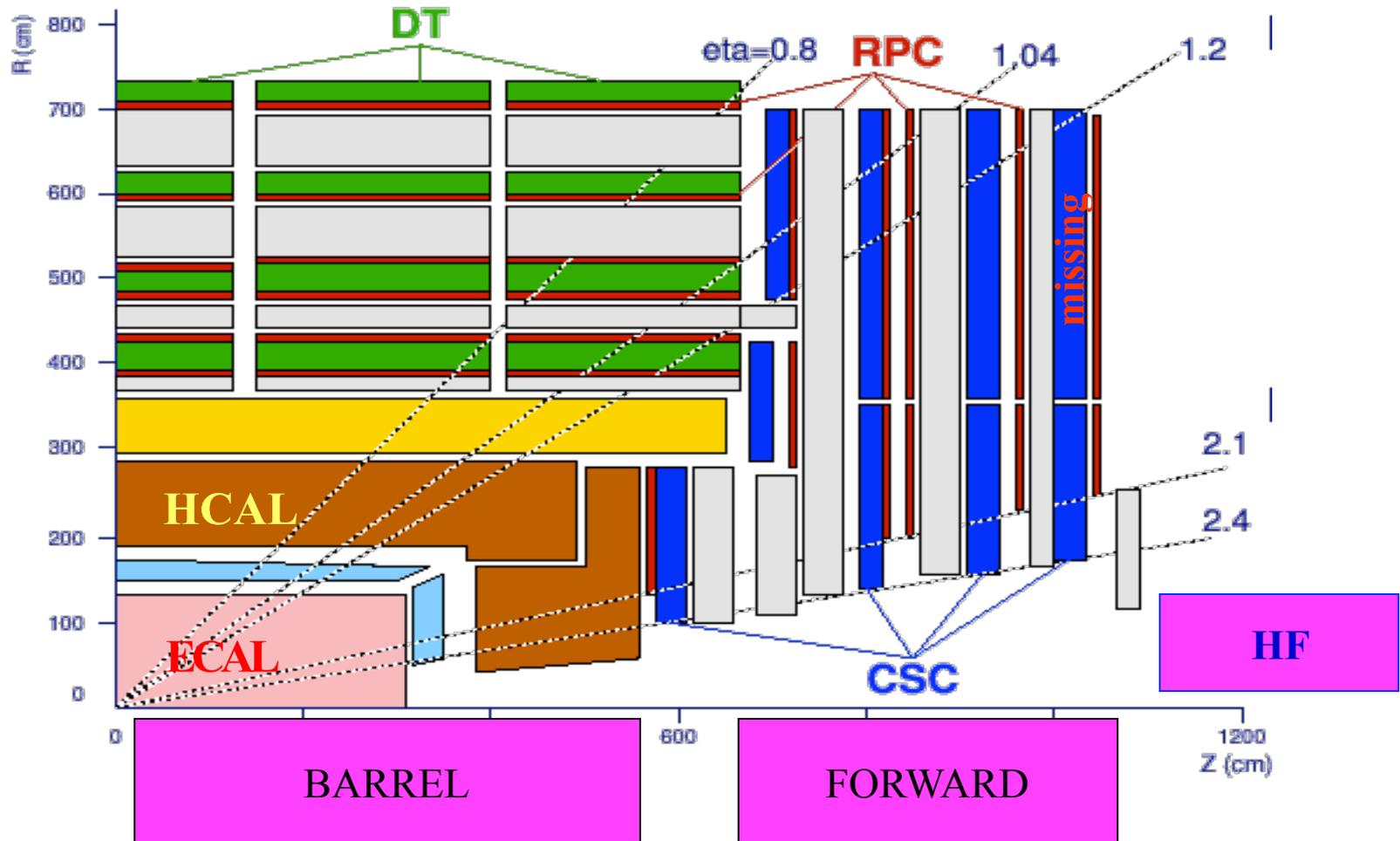
■ calorimeters

- clusters
- electrons, jets, transverse energy, missing transverse energy
- electromagnetic calorimeter
- hadron calorimeter

■ only in high-level trigger: tracker detectors

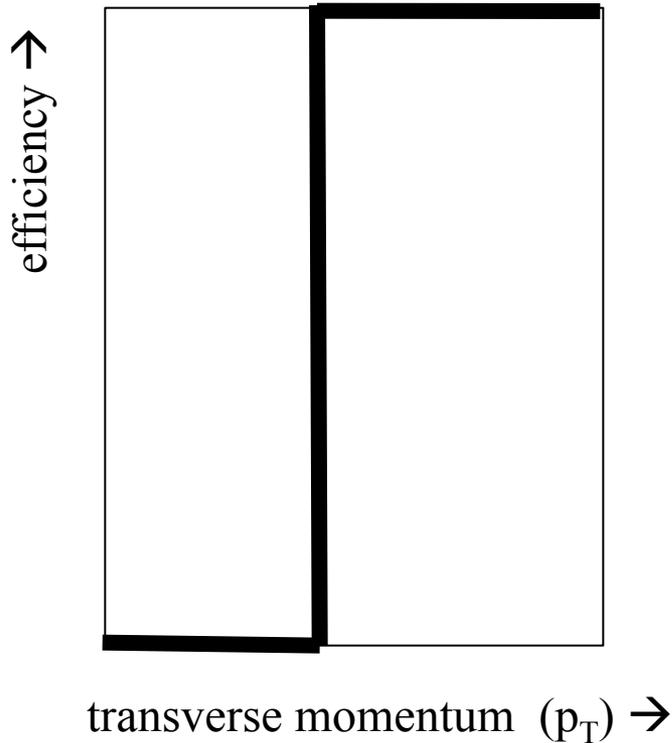
- silicon strip and pixel detectors, in ATLAS also straw tubes
- cannot be read out quickly enough

TRIGGER COMPONENTS

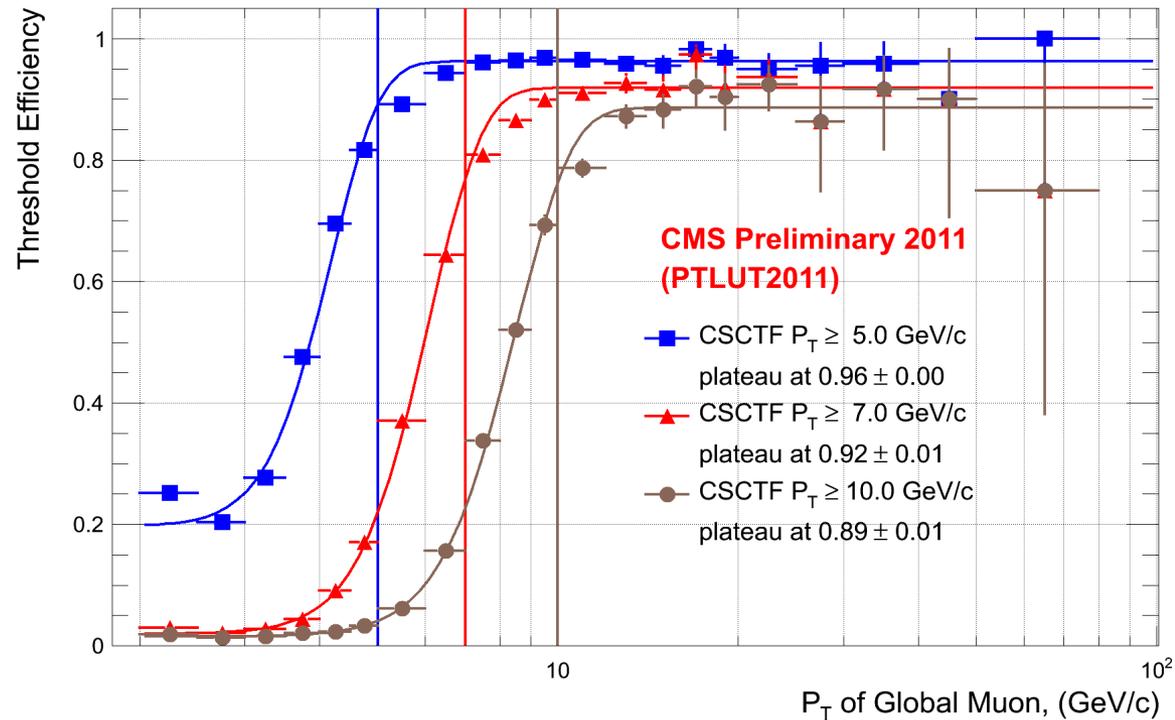


turn-on curves

ideal:



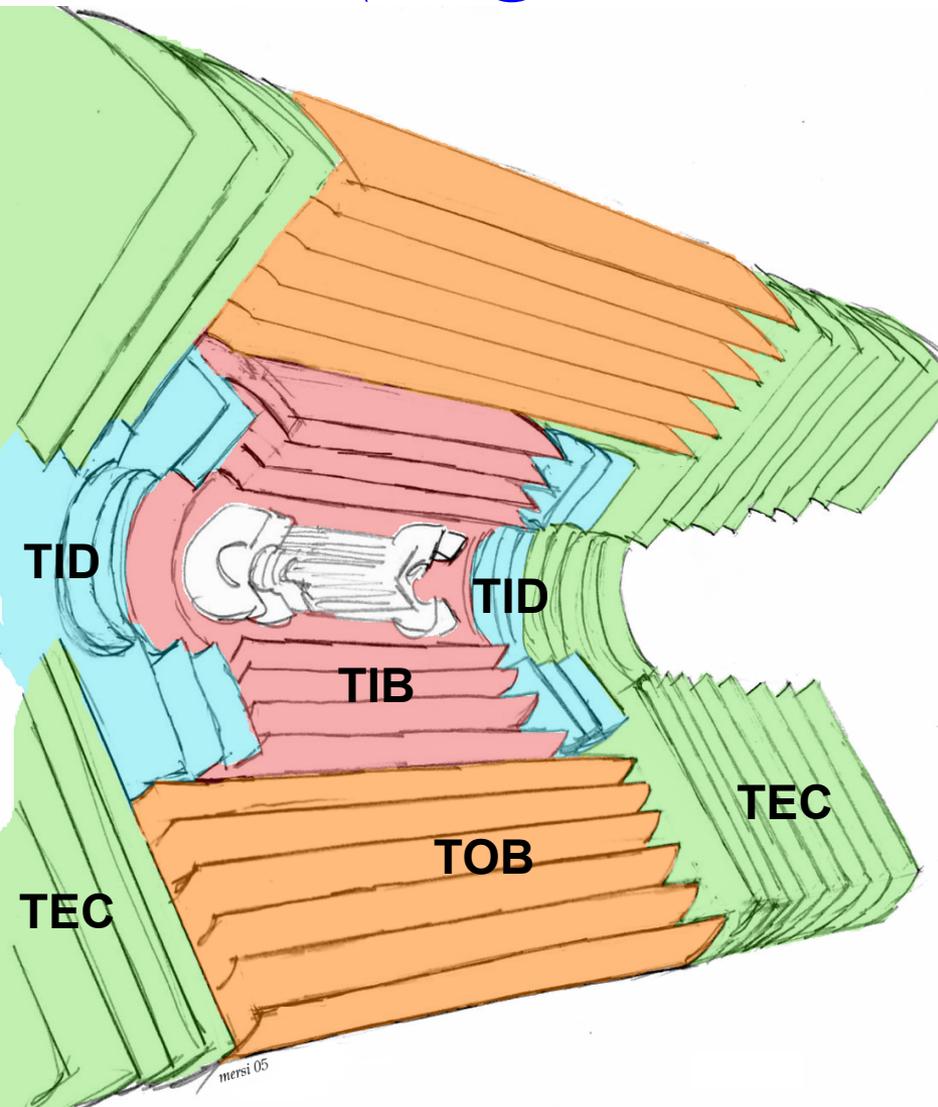
reality:



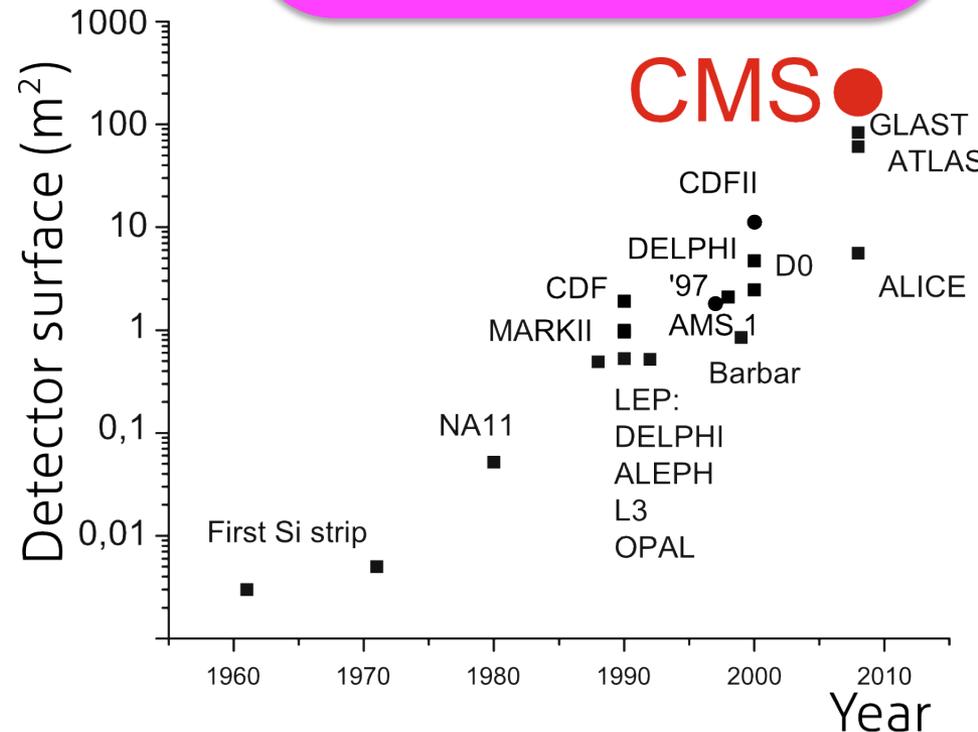
BACKUP

Track Trigger

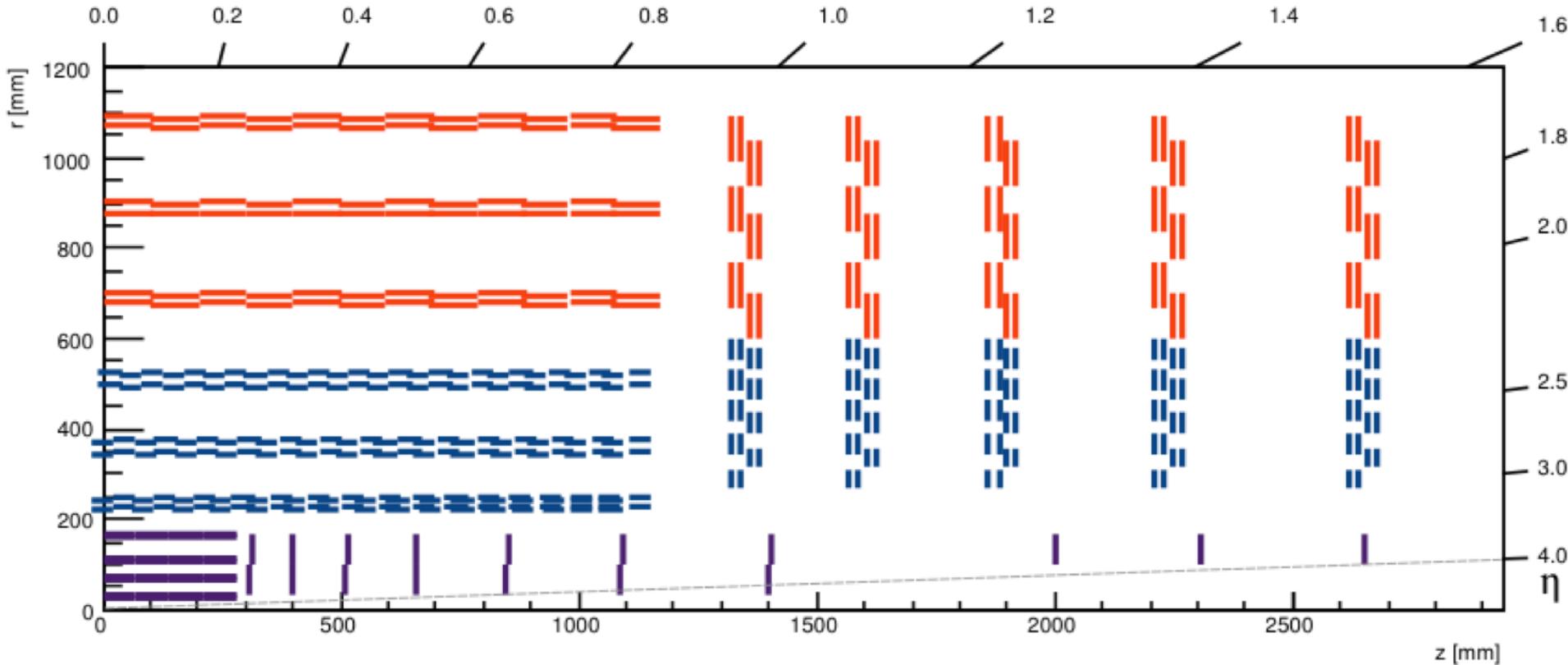
Level-1 Tracker (original detector)



| | |
|--------------------|--------------------|
| Volume | 23 m ³ |
| Active area | 210 m ² |
| Modules | 15'148 |
| Front-end chips | 72'784 |
| Read-out channels | 9'316'352 |
| Bonds | 24'000'000 |
| Optical channels | 36'392 |
| Raw data rate: | 1 Tbyte/s |
| Power dissipation: | 30 kW |
| Operating T: | -10°C |



Level-1 Tracker trigger: new tracker layout



- roughly same total sensor area and number of sensors
- number of readout channels up by almost one order of magnitude

Tracker trigger concept

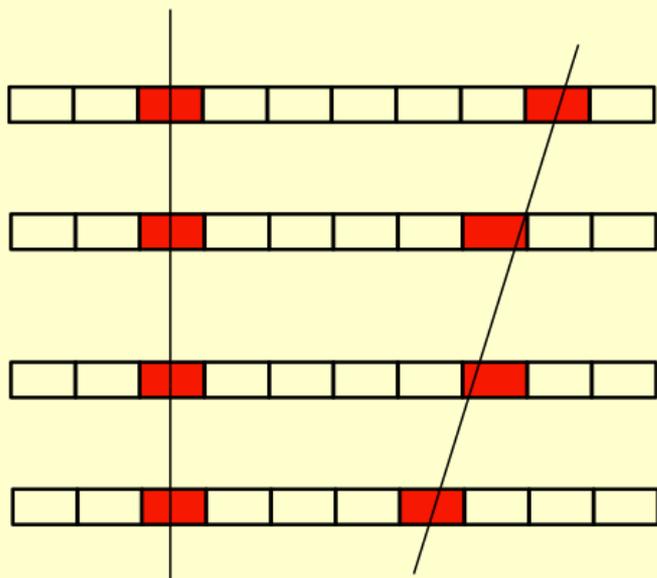
- Silicon modules provide at the same time “Level-1 data” (@ 40 MHz), and “readout data” (upon Level-1 trigger)
 - whole tracker sends out data at each bunch crossing: “push path”
- Level-1 data require local rejection of low- p_T tracks
 - reduce data volume and simplify track finding @ Level-1
 - Threshold of ~ 2 GeV \Rightarrow data reduction of one order of magnitude or more
- tracker modules with p_T discrimination (“ p_T modules”)
 - correlate signals in two closely-spaced sensors
 - exploit the strong magnetic field of CMS
- Level-1 “stubs” are processed in the back-end
 - form Level-1 tracks with p_T above ~ 2 GeV
- Pixel option
 - possibly also use Pixel detector in “pull” architecture
 - longer latency needed (20 μ s)

Track trigger: goals

- presence of track match validates a calorimeter or muon trigger object,
 - e.g. discriminating electrons from hadronic ($\pi^0 \rightarrow \gamma\gamma$) backgrounds in jets
- link precise tracker system tracks to muon system tracks
 - improve precision on the p_T measurement
 - sharpen thresholds in muon trigger
- check isolation of candidate (e, γ , μ or τ)
- primary z-vertex location within 30-cm “luminous region”
 - from projecting tracks found in trigger layers
 - discrimination against pile-up events in multi-object triggers (e.g. lepton-plus-jet triggers)

Track Trigger: *pattern recognition*

The Event



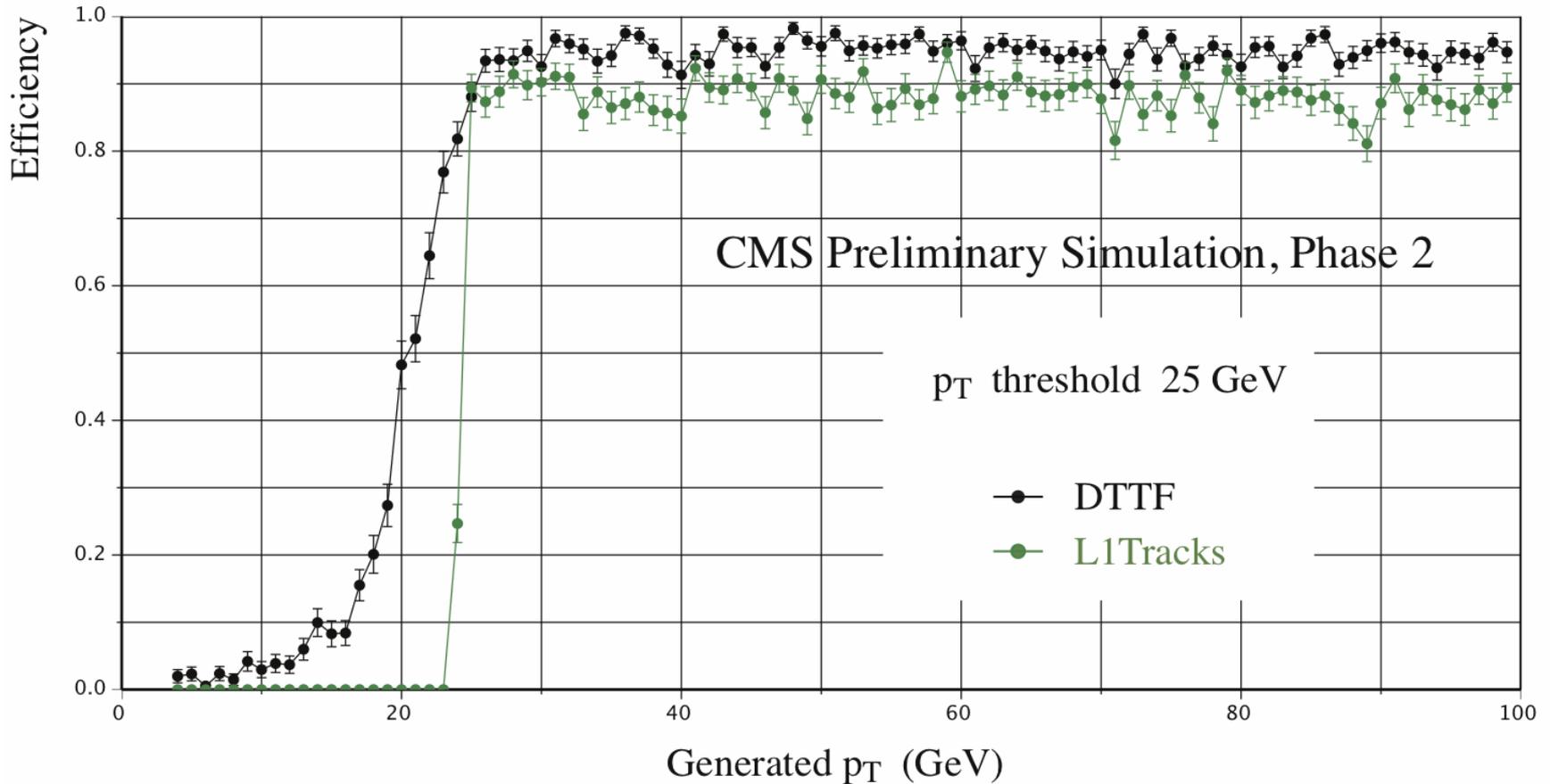
Pattern "Database"



- pattern recognition using “associative memory”
 - CAM = “content addressable memory”
- by comparing with patterns find candidates (“roads”)

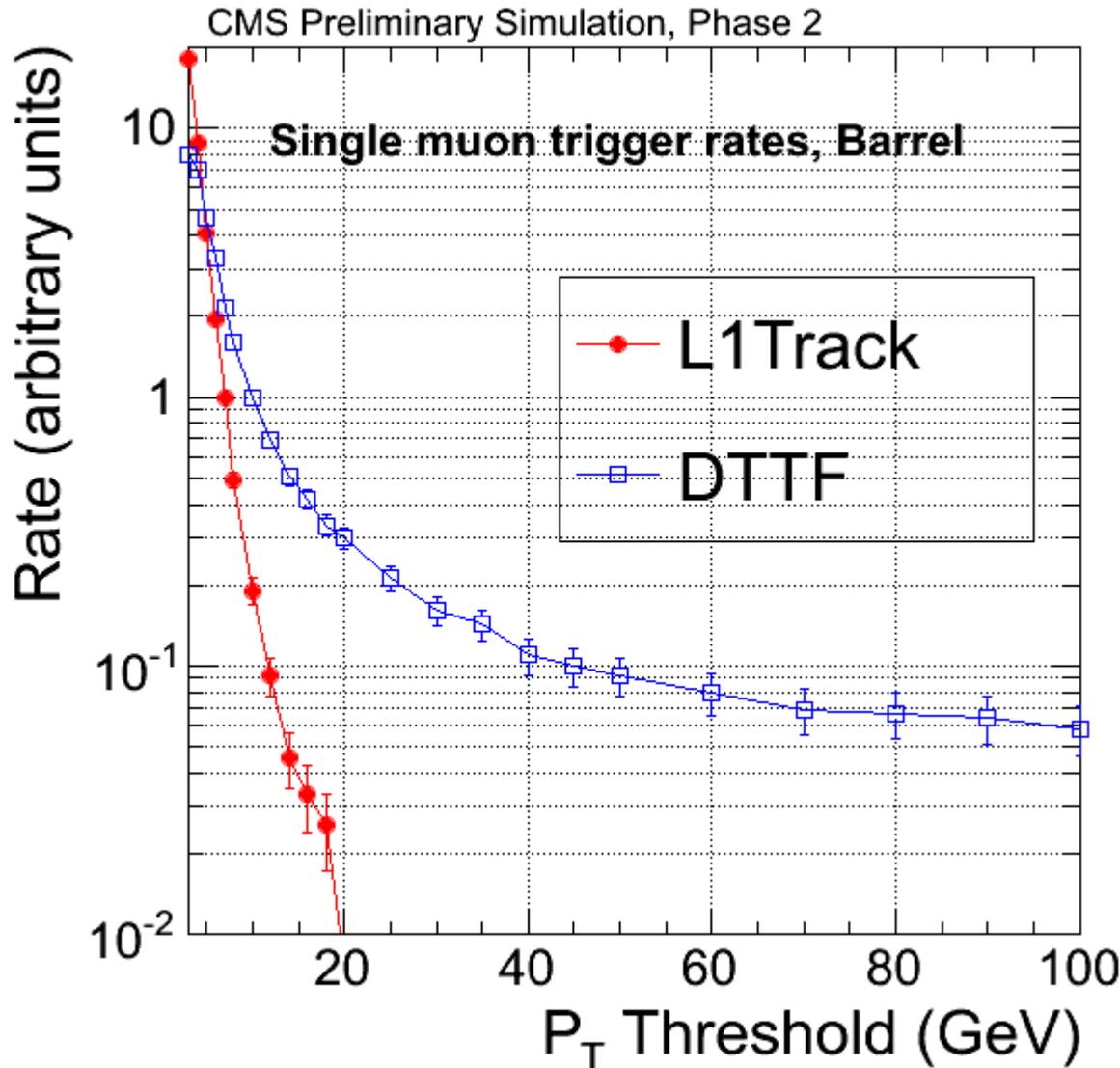
| Trigger, Threshold | Algorithm | Rate reduction | Full eff. at the plateau | Comments |
|-------------------------|--|---|---------------------------------|--|
| Single Muon, 20 GeV | Improved Pt, via track matching | ~ 13 ($ \eta < 1$) | $\sim 90\%$ | Tracker isolation may help further. |
| Single Electron, 20 GeV | Match with cluster | > 6 (current granularity) > 10 (crystal granularity) ($ \eta < 1$) | 90 % | Tracker isolation can bring an additional factor of up to 2. |
| Single Tau, 40 GeV | CaloTau – track matching + tracker isolation | O(5) | O(50 %) (for 3-prong decays) | |
| Single Photon, 20 GeV | Tracker isolation | 40 % | 90 % | Probably hard to do much better. |
| Multi-jets, HT | Require that jets come from the same vertex | | | Performances depend a lot on the trigger & threshold. |

Muons : turn-on curves



Much sharper turn-on curves w.r.t. DTF, as expected from the much better P_T resolution. Hence the contribution from mis-measured low P_T muons (which makes most of the DTF rate) is dramatically reduced.

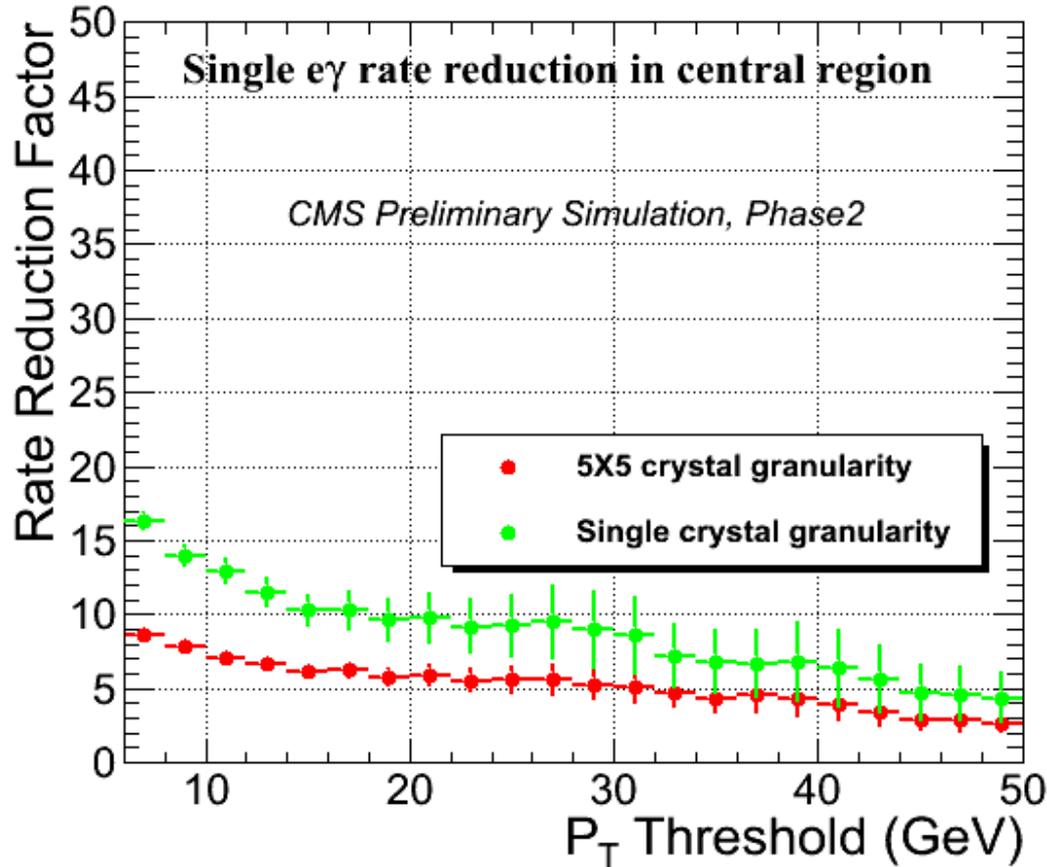
Muons : rates



- DTTF : Flattening of the rates at high threshold

- Matching the DT primitives with L1Tracks : large rate reduction, > 10 at threshold > ~ 14 GeV.

Electrons



Rate reduction brought by matching L1EG to L1Tkstubs in the central region ($|\eta| < 1$)

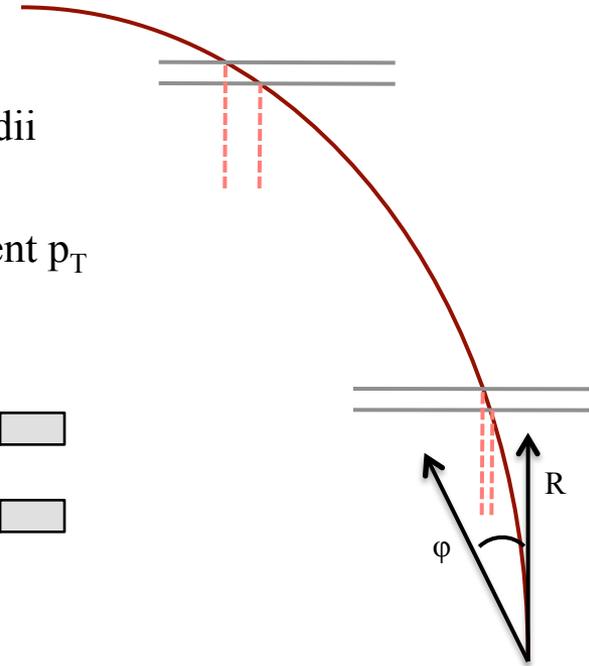
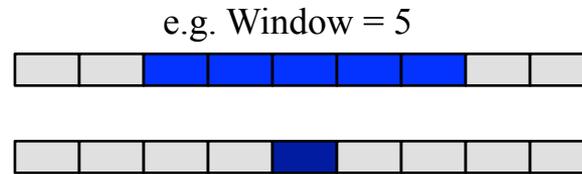
Red : with the current L1Cal granularity.

Green : if crystal-level information is available for L1EG. The better position resolution for the L1EG object improves the performance of the matching to the tracker.

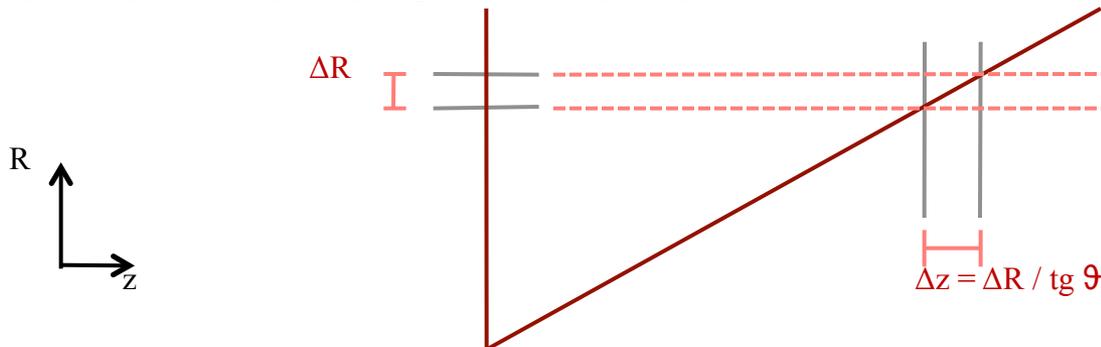
(NB : the pure calorimetric L1EG rates could also be reduced with the finer granularity. Not taken into account here.)

p_T modules: working principle

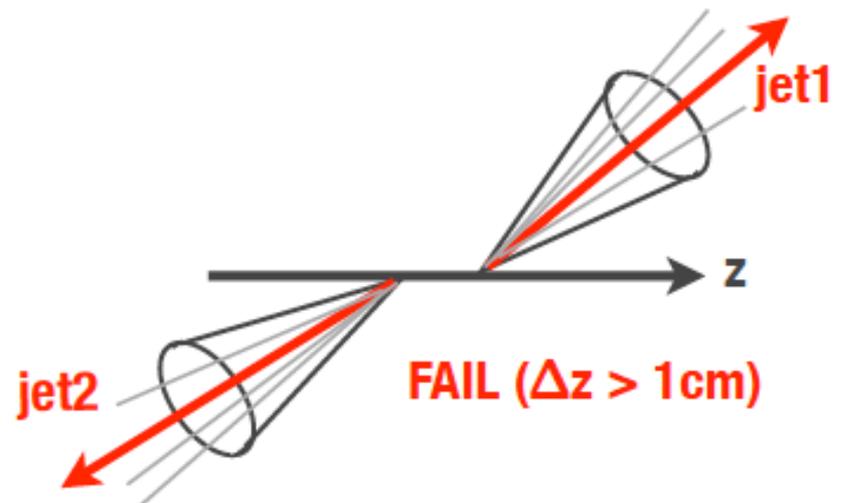
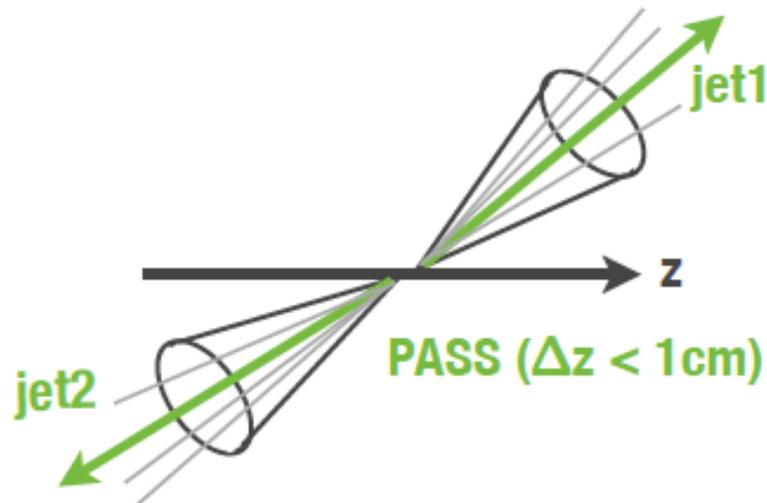
- measure p_T via $\Delta(R\phi)$ over a given ΔR
- for a given p_T , $\Delta(R\phi)$ increases with R
 - same geometrical cut corresponds to harder p_T cuts at large radii
 - at low radii, rejection power limited by pitch
 - optimize selection window and/or sensors spacing for consistent p_T selection through the tracking volume



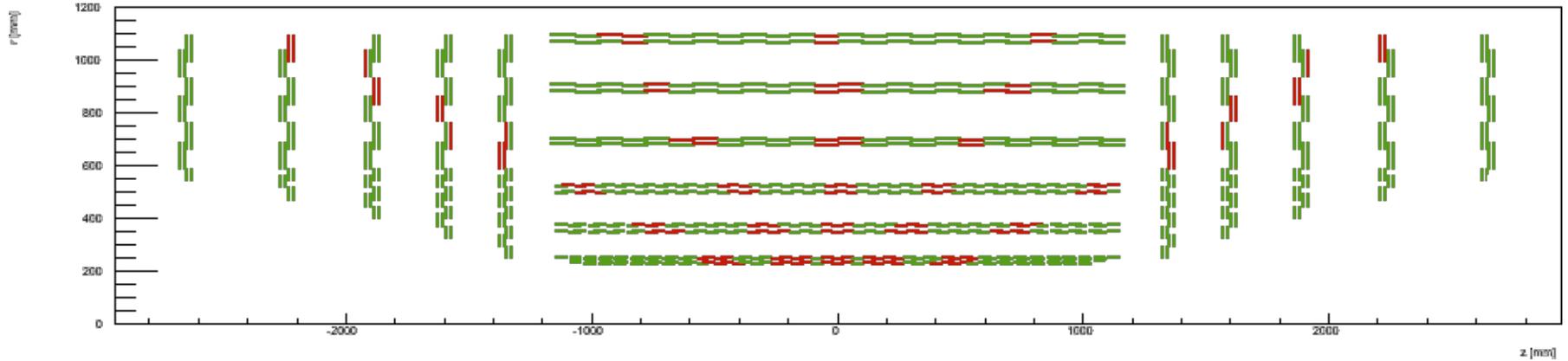
- barrel: ΔR is given directly by the sensors spacing
- end-cap: dependence on detector location
 - End-cap configuration typically requires wider spacing



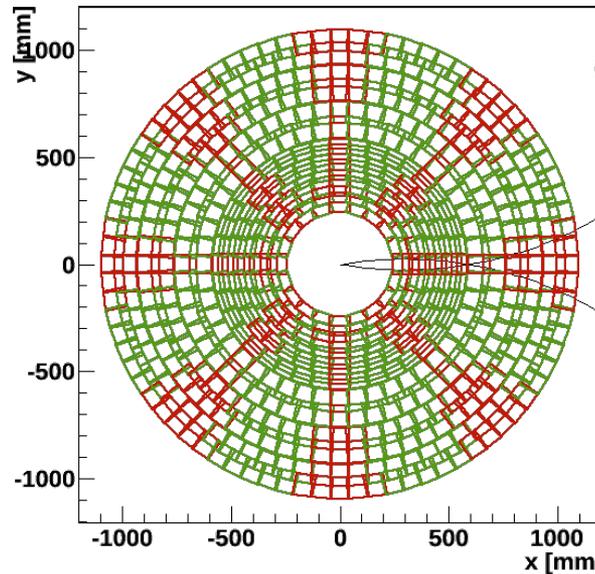
- Associate jets to nearby L1 tracks to determine z position
 - **(1)** Select tracks with $dR(\text{track}, \text{jet}) < 0.40$
 - $|z_{\text{track}}| < 25 \text{ cm}$
 - $\text{chi}^2_{\text{track}} < 100$
 - **(2)** p_T averaged z position of selected tracks \longrightarrow *initial jet z position “ $z_1(\text{jet})$ ”*
 - **(3)** Remove outliers in two steps & recalculate z position
 - *First outlier step:* $|z_{\text{track}} - z_1(\text{jet})| < 5\text{cm}$ \longrightarrow *updated z position “ $z_2(\text{jet})$ ”*
 - *Second outlier step:* $|z_{\text{track}} - z_2(\text{jet})| < 1\text{cm}$ \longrightarrow *final z position “ $z_{\text{final}}(\text{jet})$ ”*



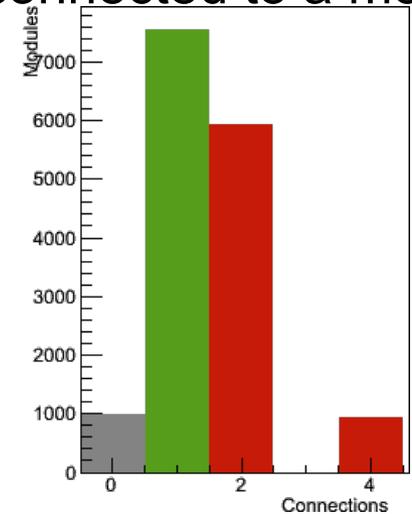
Track finding @ Level-1



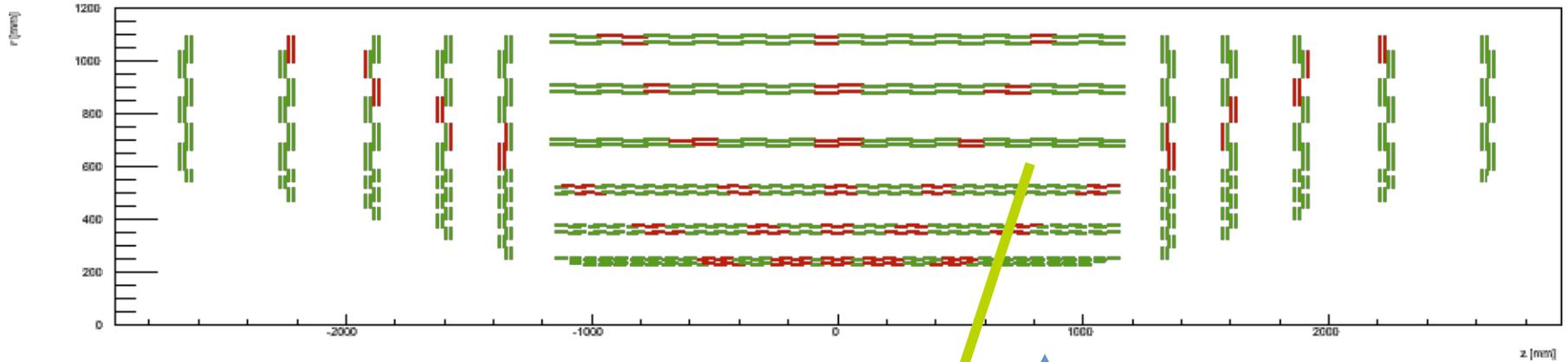
- Each sector independent
- Overlap regions depend on
 - Luminous region Δz
 - Minimum p_T cut



Number of sectors connected to a module

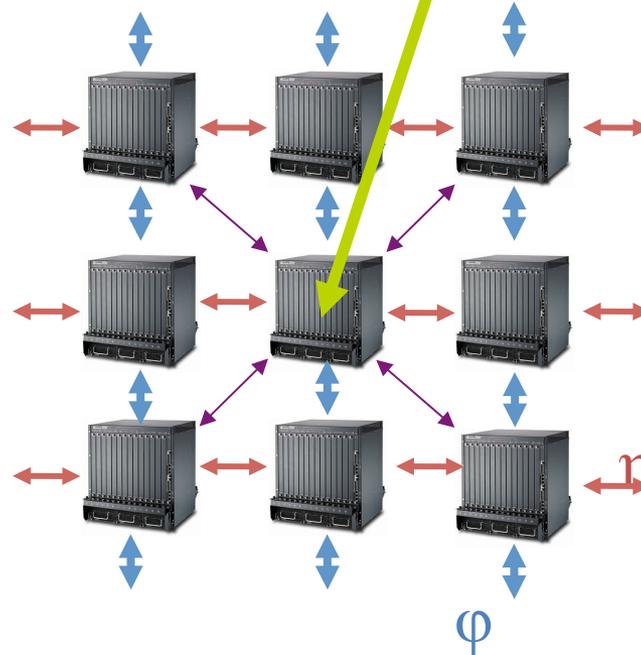


Track finding @ Level-1



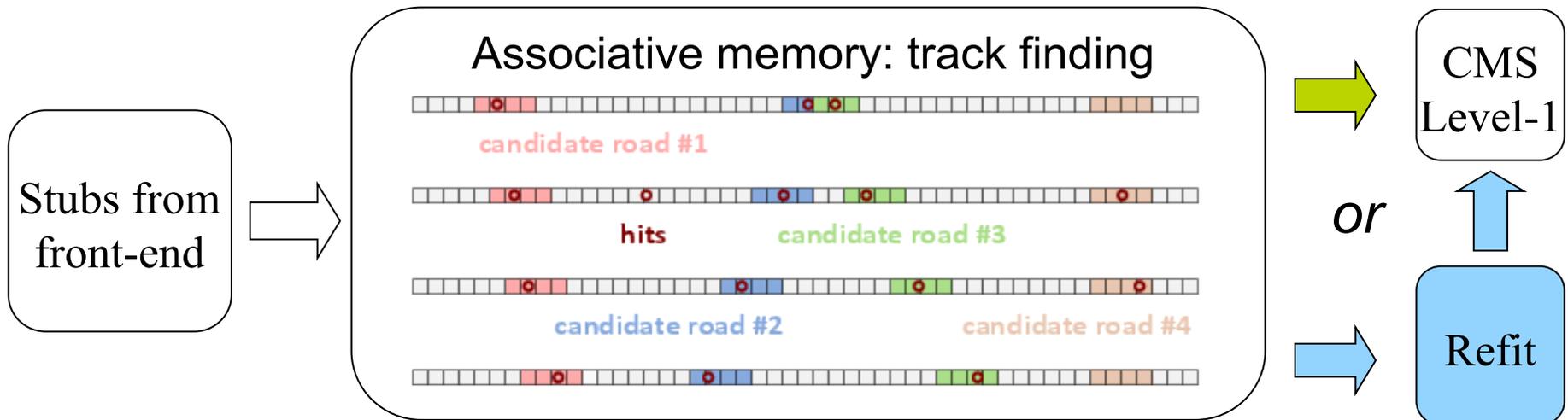
Simple
Trigger Tower
Interconnections

*Each box represents
a trigger tower*



Track finding at Level-1

- Within a latency of $O(\mu\text{s})$: Associative Memories
 - Pattern matching using AM technologies dates back to CDF SVT to enhance collection of events with long-lived hadrons
 - HL-LHC: much higher occupancy, higher event rates, higher granularity
 - Plan of development
 - » **Software emulation** (ongoing)
 - » Build a **demonstrator system** using ATLAS FastTracKer boards (started)
 - » Develop dedicated AM chips and boards



Basic requirements and guidelines – II

➤ Tracker input to Level-1 trigger

- ⊙ μ , e and jet rates would substantially increase at high luminosity

 - ★ Even considering “phase-1” trigger upgrades

- ⊙ Increasing thresholds would affect physics performance

 - ★ Performance of algorithms degrades with increasing pile-up

 - ❖ Muons: increased background rates from accidental coincidences

 - ❖ Electrons/photons: reduced QCD rejection at fixed efficiency from isolation

- ⊙ Even HLT without tracking seems marginal

- ⊙ Add tracking information at Level-1

 - ★ Move part of HLT reconstruction into Level-1!

➤ Goal for “track trigger”:

- ⊙ Reconstruct tracks above 2 GeV

- ⊙ Identify the origin along the beam axis with ~ 1 mm precision

